PRIVATE OFFICE WITH WINDOW CA TITLE 24 2019 DESIGN GUIDE



Line voltage 0-10V Dimming CAT-5e Data cable 3-Wire Occupancy Sensor or Photo Sensor

Bill Of Material:		
Qt:	Product:	Description:
1	LLEVO	EVO Controller
2	R20D	Remote 20Amp Dimming relay
1	LSG3-WH-2-MZD	LightSync G3 2-Zone dimming
		digital switch station.
1	PS-IND	Photo Sensor - Indoor.
1	ILC-SWX-221-1	Occupancy sensor celling
		Dual Tech - 500sf
1	ILC-SWX-900-AX	Plug Load power pack

LLEVO Pre-Program: F4

OVERVIEW:

Lighting zones are controlled together or individually with 0-10V dimming, programmable max/min levels, vacancy off, local digital control stations, multiple daylight zones.

SEQUENCE OF OPERATION:
Lights turn on at digital switch station.
Occupancy sensor input set for
vacancy-off control, can be changed to
on/off with adjustable dim level per zone.
Plug load control is set for on/off from the
occupancy sensor. Dimmer outputs
provide smooth full range control, zones
can be set for adjustable start level from
occupancy or digital switch.
Digital switch station provides individual

zone on/off control and dimming, plus dimming for all zones as one. Photo Sensor monitors daylight and limits the maximum light level in the daylight zone, multiple zones can be controlled from one sensor with independent level settings for each. (Not required for spaces without windows or that have loads <120W

ADDITIONAL OPTIONS:

in the side lit area).

Up to 4-zones with single LLEVO panel, additional LSEVO-4X, -8X expansion panels available for up to 20 zones. Additional LightSync switch stations as needed up to 32. LLEVO control panel can connect to ILC network for building control, and ARD Automatic Demand Response.

Emergency lighting control bypass relay for UL-924 can be added as needed.

CODE REQUIREMENTS SUPPORTED:
Auto-Off from Occupancy sensor
(Section 130.1c)
Multi-Level Dimming control (130.1b)
Multi-Level Daylight control (130.1d)
Local Switch control w/dimming (130.1a)
Plug-Load control (130.5d)
ADR Automatic Demand Response
(130.1e)

