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# **OPERATION MANUAL**

Includes product details, installation and programming information for LightLEEDer lighting control systems.

> Version 1C 3/14/17

### **Class A FCC Device Statement**

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

Note: This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. Operation of this equipment in residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.





### Introduction

Thank you for purchasing the ILC LightLEEDer lighting control system. The LightLEEDer line is a very flexible and quality product to meet all of your lighting control needs. These panels are microprocessorbased programmable lighting controllers with networking capabilities. You can program each of the controller's inputs or data line devices to control any or all of the relay outputs. Individual controllers may be linked together to form a local area network or linked across the internet to form a wide area network and function as a single interface. The LightLEEDer controllers are UL and FCC approved for commercial applications.

This operation manual is designed to assist you in understanding, installing, and programming the product to fit your facilities' requirements. This manual will give you step by step procedures to assist you in a quick and proper installation. ILC is committed to help the installation go smoothly with documentation and videos on our web site, quick installation guides, quick programming guides, and technical telephone assistance through our toll free number.

Web site: www.ilc-usa.com

Toll Free Number: 1 800 922-8004



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# **Section 1 Lighting Controller Details**







# **Section 1 Controller Description**

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# Lighting Controller Details





Figure 1.1 – ILC LightLEEDer 16 Controller





120/277 VAC

# 1.0 Enclosure

The enclosures are NEMA 1 rated and are supplied with a hinged locking or screw cover designed for surface or flush mounting. Every panel is provided with 4 pre-drilled holes for easy mounting onto the wall or Unistrut<sup>™</sup> framing. Enclosures are available in 5 sizes to accommodate from 4 to 64 relays. Enclosure sizes with 8 - 64 relays are configured with relays on both sides of the enclosure for easy routing of wires from the circuit breaker box and the 4 size enclosures relays are on the right side designed for distributed mounting. All enclosures include high voltage barriers to separate Class 1, Class 2, and emergency wiring. See Table 1.1 for enclosure dimensions and relay quantities.

Enclosure Size	# of Relays	Width	Height	Depth
LightLEEDer 4	up to 4	14 Inches	11 Inches	6 Inches
LightLEEDer 8-16	up to 16	20 Inches	20 Inches	6 Inches
LightLEEDer 24-32	up to 32	20 Inches	29 Inches	6 Inches
LightLEEDer 40-48	up to 48	20 Inches	38 Inches	6 Inches
LightLEEDer 56-64	up to 64	20 Inches	48 Inches	6 Inches

Table 1.1 – ILC LightLEEDer Configurations

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# 1.1 Transformer

• Multi-tap primary that will accept 120/277 VAC or 120/347 VAC.

- 24 VAC w/center tap secondary.
- 40VA of power
- Equipped with an internal self-resetting fuses.

# **1.2 Controller Board**

The controller provides the intelligence to control relays, monitor inputs, and to communicate in various ways. The integrated components include:

- Power supply used to convert the transformers 24 VAC into DC voltage used by the entire panel.
- Real-Time clock provides all time controlled functions including time of day, day of week, date, and day-light-saving time. It will keep the time for at least 45 days without power to the CPU.
- Non-volatile memory for storing programming information. Retains data for up to 200 years without any power to the CPU.
- Data line communications through RJ45 connectors for communicating with other panels and LightSync data line devices.
- USB serial communications for programming and interfacing with a personal computer.
- TCP/IP communications (optional) for programming and interfacing with a personal computer over a LAN or the Internet.
- Relay override switches for "All On" or "All Off" operation of relays, which is useful when no programming is present.











AC CT

# 1.3 Output Board



## 1.4 Input Module

- Modules have 4 inputs that each accepts 2 or 3 wire type switches.
- Accepts momentary, momentary push-button or maintained switch types.
- LED pilot output driver for relay status.



Ribbon cable connector

Node addressing switches

88888888

Power out

# 1.5 Keypad and Display Module

- 4 line 20 character LCD.
- Backlit when active
- 4 selection buttons, 2 scrolling buttons, a HOME button, and a BACK button for programming and interacting with the display.







3-Pole

Top View

2-Pole

## **1.6 Reliant40 Lighting Control Relays**

- Controls 120 347 VAC per pole for up to 40 Amps.
- Configured as 1, 2 or 3 poles.



1-Pole

### **1.7 Optional Modules**

- Basic Network Controller for allowing communications to other panels. Syncs panel's clocks and settings and added communications capabilities.
- Advance Network Controller allows the same functions as the Basic Network Controller along with a high speed LightSync scanner, TCP/IP, gateway capability, and power for LightSync devices.
- DTMF telephone control with voice prompted control and status.
- DMX512 control from theatrical control systems.
- Modem for programming and access over a telephone line.
- BAS interface modules for control and monitoring which include; Modbus, N2, BACnet, and LonWorks.

### **1.8 LightLEEDer Network**

- Panels and LightSync devices can be linked together with standard CAT-5, CAT-5E, or CAT-6 cable using RJ45 connectors that easily plugs into the controllers and devices.
- With the use of a network controller you are able to link together up to 254 panels on the network.
- LightSync data line devices connect directly to the local port allowing up to 64 devices per panel, and/or connect up to 254 devices on the panel network with the use of a network controller.





# **Section 2** Installation







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# Installation



This section details the installation of the LightLEEDer lighting controller. The proper installation of the hardware and wiring is important to make a trouble free reliable lighting control system.

## 2.0 Pre-Installation Check List

Unpack the lighting control panel.

- Report any damage to the freight carrier.
- □ Remove the enclosure door and set aside.
- Determine appropriate mounting location for panel.
- □ Mount the panel to the wall.

□ Punch knockout holes for high and low voltage conduit runs.

- □ Pull a dedicated line and neutral to the control transformer and terminate.
- □ Pull line wires from circuit breaker box to the relays.
- □ Pull load wires to lighting loads from the relays.
- Connect line wires to load wires. Test for shorts by powering up the circuits.
- □ After clearing faults, connect line and load wires to relays.
- Pull CAT5 data line wires to panels and devices and terminate with RJ45 connectors.
- Test all cables with the appropriate cable tester.
- □ Pull any switch wires, dimming wires, or sensor wires and terminate to the appropriate connectors.
- Clean the cabinet of any construction debris and dust.
- Double check all high voltage connections.

□ Apply power to the panel

### 2.1 Mounting the Controller

**2.1.1 Location** Determine the proper location for mounting the lighting controller. Typically the panels are mounted near the lighting circuit breaker box and near the lighting loads that will be controlled.

2.1.2 Environment Considerations Standard LightLEEDer panels are installed in a NEMA 1 enclosure designed for indoor applications, where conditions are not usually severe. The panels should be mounted in an area with an ambient temperature between 0 and 50° C (32°-122°F) and humidity from 10 to 90% non-condensing.

2.1.3 Mounting The enclosure is provided with 4 holes located at each corner of the enclosure. Secure the enclosure to the mounting surface with the appropriate hardware for the application.

### 2.2 Wiring the Controller

2.2.1 Wire Control Transformer Pull a dedicated 120VAC, 277VAC, or 347VAC circuit to the panel for the control transformer. See figure 2.1 for termination details. Cap the unused lead to prevent electrical shock.

2.2.2 Line and Load Wires Pull the line wires from the circuit breaker box and the wires from the lighting loads to the enclosure. Be sure to keep the high voltage wires isolated to the high voltage compartment. Connect each line to the appropriate load wire. Power-up the circuits, test for faults and clear any found. After testing each circuit, connect the line and load to the appropriate relay per the schedule. See figure 2.2 for details. Be sure to torgue wire terminations to 20 lb. /in.



Figure 2.1 – transformer wiring details



# Installation





Figure 2.2 – Class2 and HV wiring areas





### 2.3 Network Cable Installation

### 2.3.1 Cable Installation Guidelines

- Observe all ILC Data Cable Requirements and LightSync Cable Run Distance Requirements as they pertain to your project in laying out the cable runs.
- Maintain the twists of the pairs all the way to the point of termination, or no more than 1" untwisted.
- Make gradual bends of the cable, where necessary. No sharper than a 1" radius.
- Dress the cables neatly with cable ties. Use low to moderate pressure.
- Use low to moderate force when pulling cable.
- Use cable pulling lubricant for cable runs that may otherwise require great force to install.
- Do not pull ANY data cable or switch wires with or along any high voltage wires.
- Keep all low voltage totally separate from ALL high voltage. Failure to do so will void the ILC warranty.
- Keep cables 2'-3' away from any potential sources of EMI as possible. (Line voltage runs, transformers, light fixtures, etc.)
- Install proper cable supports, spaced no more than 5 feet apart.
- Always label every termination point. Use a unique number for each cable segment. This will make moves, adds, changes and troubleshooting as simple as possible. Document these onto the riser provided.
- Always test every installed segment with a CAT-5 cable tester.
- Always leave extra slack in the cable run, neatly coiled up in the ceiling or nearest concealed place.
- Always use grommets to protect the cable when passing through metal studs or anything that can possibly cause damage.
- Always follow all local and national building and fire codes. Be sure to "fire stop" all cables that penetrate a firewall. Use plenum rated cable where it is mandated.
- Always contact ILC on installations between buildings or cable pulled underground. Special considerations may be needed.

### 2.3.2 Data Line Cable

The data line cables required for communications between panels and devices use standard Category 5, Category 5e, or Category 6 cable. RJ45 connectors must be rated for the type of cable being terminated to. Be sure that cable run in a plenum is rated for that use. Any cable run underground must have underground rated cable, have a 12AWG solid Cu wire pulled along with it grounded at one end, and have surge suppressors installed. Contact ILC for job specific questions..

### 2.3.3 Cable Installation

Data line cables need to interconnect all of the lighting control panels and all of the LightSync data line devices. Each controller has a local port that connects LightSync devices only. The controller also includes "in" and "out" ports for connecting panels together, which can also connect LightSync devices, but it is suggested that they are connected to the local port. Note: A network controller is required if using Data IN/OUT ports. See Figure 2.3 for network example.

Data cable to either panels or LightSync devices are run in a daisy chain pattern to form a network. "T" connections are permitted with the use of a Power Supply Repeater (PSR) and home-run LightSync devices may be done with a LightSync Hub.



# Installation





Figure 2.3 – LightLEEDer Network Example

### 2.3.4 Cable Distances

Data and power is carried across the network cable. There are limitations how far data can be run, how many devices are on the line, and how much power is on the line. With the addition of a Power Supply (PS, adds power to the data line) or a Power Supply Repeater (PSR, adds power and renews data on the data line ) data and power can be renewed. See figure 2.4 for more details.

Be sure to record all cable distances on the riser provided.





# LightSync<sup>™</sup> Network Cable Run Distance Detail

Devices that operate on ILC's LightSync CAT-5, 5E, 6 data line include LightSync switches, photocells, and interfaces like the LightSync D-6 and SIB-4. A standard CAT-5 , 5E, 6 cable is used for the data line and provides both data and power to these devices. There are limitations to the distance data can travel over CAT-5, 5E, 6 cable without loss, and distance limitations due to voltage drop associated with cable length and number of devices on the LightSync data line. These limitations are addressed by the addition of a Power Supply Repeater, Power Supply or LightSync Hub (see chart), depending on the application. The specific use of these devices depends on the project layout.

There are four main areas of limitation to be addressed:

- 1. Total Data Line Overall Distance: The total data line end to end distance may not exceed 3000 feet without the addition of a PSR to the data line. Only a PSR will extend the data line.
- 2. Total number devices (ILC panels and LightSync devices): Total number of devices without a PSR is 32. A PSR will add 31 more devices (PSRs are counted as a device).
- 3. Total number of LightSync devices powered: No controller panel can power more than its maximum LightSync devices on the data line without a PS, PSR or LightSync Hub (each can power up to 20 additional LightSync devices).
- 4. Total Power Cumulative Distance: The cumulative distance from each device to its power supply may not exceed 2000 feet if powered by a ILC panel, or 3000 feet if powered by a PS, PSR or LightSync Hub.

ILC Power and Data Repeating Device	Total Data (end to end) Distance	No. of LightSync Devices Powered	Cumulative Power Distance
ILC Panel	3000 feet	8	2000 feet
Power Suppy (PS)	N/A	20	3000 feet
Power Supply Repeater (PSR)	3000 feet (combined)	20	3000 feet
LightSync Hub (HUB)	1500 feet per port	20 total	1500 feet per port

#### **ILC Power and Data Repeating Devices**

A Power Supply Repeater (PSR) is both a power supply and data repeater and its primary purpose is to repeat data and provide a bridge to another data line capable of 3000 feet end to end. This device also has one incoming and two outgoing RJ45 ports to split the line into two different directions. The PSR also adds power to LightSync devices for an additional 3000 cumulative feet.

A Power Supply (PS) provides additional power as needed to the LightSync data line. This is the most efficient option to compensate for voltage drop from multiple LightSync devices on the data line. Note that a PS provides power only and does not repeat data.

A LightSync Hub (HUB) is a device that allows a home run configuration by providing RJ45 ports for up to 20 LightSync devices, supplying power and data up to 1500 feet per each port.

Figure 2.4 – LightSync Network Cable Run Distance Detail



# Installation



Data cables will be required to be terminated with the proper RJ45 crimp-on connectors for the cable being used. Follow the pin-out shown in figure 2.5. Be sure the color coded wires are terminated exactly as shown. Always visually inspect for a completely seated crimp, as damage could occur to the mating connector on the processor or device.

Test every cable prior to installation for shorts, opens, and inducted voltage. We suggest the use of a LandRover Pro tester manufactured by Test-Um, Inc. Be sure not to connect your tester to a cable connected to any hardware as damage may occur.

### 2.3.6 Connect Cable

After cables are tested, they can be plugged into the panels and devices. Cables start at the" out port", go to the next panel or device and enters the "in port". This is continued until all devices are connected. See figure 2.6 for details of ports.

## 2.4 Pre-Power-Up Checks

□ Verify power to controller and output boards from the secondary of the transformer. The voltage should be 24-28VAC from red wire to red wire, 12 – 16VAC yellow wire to each red wire. See figure 2.1 for details.

□ Verify power connectors to output boards are seated and have voltage from the secondary of the transformer.

- □ Verify all ribbon cables between controller/output boards and connecting relays are well seated.
- □ Verify all high voltage wires are terminated and all high voltage fish paper barriers are installed.
- □ Verify all data cables, sensor wires, dimming wires, input wires are terminated properly.

### 2.5 Power-Up and Check Out

### 2.5.1 Power-Up

The power switch is located under the right side of the keypad. Turn the power switch to the right to activate the controller. The power LED located in the lower left should light and the LCD should display the default time and date.

### 2.5.2 Verify Relay Operation

With the controller powered up press the "all on" push button switch located on the lower left side of the controller, all of the relays should turn ON. Press the "all off" button and verify that all relays turned OFF. The relays have built in indicator on their on/off override switch that indicates their state.

### 2.5.3 Clearing Memory

It is very critical to clear the memory in the controller prior to programming eliminating any possible unwanted mapping. From the keypad/display push "Edit", then scroll down to "Special Functions", then scroll down to "Firmware Revision", press both up and down scroll buttons simultaneously to enter a hidden menu, and then scroll down to "Clear All Memory".

### 2.5.4 Set the Internal Clock

Clock settings must be set in the controller if the panel runs time schedules or turns on/off lights in reference to sunrise/sunset. From the keypad/display push "Edit" and scroll down to the "Clock" menu. From this part of the menu you can set the time and date, set up the daylight saving time settings, set the astronomical parameters, and view the current sunrise/sunset settings. See Section 3.3 for more details.







Figure 2.5 – RJ45 Cable Termination Detail





# **Section 3** Programming





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# Programming – Table of Contents





## 3.0 Information

In this section you will learn how to program a LightLEEDer lighting control system through the keypad. Software is available on our website that simplifies the task and allows programming remotely.

Programming can be accomplished through any keypad in any panel in a networked system. To access a panel other than the one you're at, press EDIT, scroll down until REMOTE PANEL appears, Press REMOTE PANEL, select the node number and connect. The keypad is comprised of a 4 line 20 character LCD with 8 interface buttons. The 4 left buttons corresponds to each line on the display and is pressed to enter that portion of the menu. The center 2 right buttons and and are for scrolling up and down in the menu. The lower right "BACK" button will navigate you back 1 screen each time it is pushed and the upper right "HOME" button will navigate you back to the home screen.

Below are the suggested basic programming steps for the LightLEEDer panels. Panel programming will vary depending on the complexity of the system. See section 3.9 for programming samples.

- 1. Setup network panels (section 3.1)
- 2. Clear system memory (section 3.3)
- 3. Set the time, longitude/latitude, and time zone (section 3.4)
- 4. Configure the relay types, output off types, and relay locks (section 3.5)
- 5. Configure relay groups (section 3.5.5) and presets (section 3.8)
- 6. Configure LightSync devices and input types (section 3.6)
- 7. Map inputs to relays and groups (section 3.5.6)
- 8. Configure timers (section 3.7)
- 9. Map timers to relay control (section 3.7.3)

### Note: For Networked Panel Systems, certain settings are programmed at the system level in the Network Controller (Node 00). If you are at a panel other than the one that contains the Network Controller use the steps below.

### **Connect to the Network Controller**

- 1. From the home screen press EDIT
- 2. Scroll **V** until REMOTE PANEL appears
- 3. Press REMOTE PANEL
- 4. Press **A** or **V** until NODE 00 is displayed
- 5. Press CONNECT
- 6. Follow single panel menu from this point

### **Connect to Networked Panels**

- 1. From the home screen press EDIT
- 2. Scroll **V** until REMOTE PANEL appears
- 3. Press REMOTE PANEL
- 4. Press 🛦 or 🔻 until desired NODE is displayed
- 5. Press CONNECT
- 6. Follow single panel menu from this point









### 3.1 Configure Panels into the Network System

- 1. From the Network Controller's home screen press EDIT
- 2. Press NETWORK
- 3. Press  $\blacktriangle$  or  $\nabla$  to select the node to add into the system.
- 4. Press ACTIVATE or DEACTIVATE (Note: Node 01 must always be activated)
- 5. The communications status is displayed in the lower right hand corner of the screen. If NC appears, there is no connection or no communications to that node.
- 6. Press "HOME" to exit to the home screen

## **3.2 Saving Programming Changes**

After making changes to the programming the settings are automatically saved into the system. If no activity is detected for 5 minutes the screen will time-out and return to the Home screen.

## **3.3 Clearing Memory**

One of the most important things to do before programming your system is to clear the internal memory. This will remove any programming that may be in the memory.

### 3.3.1 Clearing all Memory

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Scroll **V** until SPECIAL FUNCTIONS appears
- 3. Press to select SPECIAL FUNCTIONS
- 4. Press and select FIRMWARE REVISION
- 5. From this screen press  $\blacktriangle$  and  $\blacktriangledown$  buttons at the same time to enter a hidden menu
- 6. Press and select CLEAR ALL MEMORY
- 7. You will be prompted CLEAR ALL MEMORY?
- 8. Press YES and the memory will be cleared of all programming.







### 3.3.2 Clearing Specific Parts of Memory

Programming can be cleared for specific configuration or mapping areas programmed into memory. Some can be done in the Network Controller, which is network-wide, while others can only be done at the panel level.

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Scroll **V** until SPECIAL FUNCTIONS appears
- 3. Press to select SPECIAL FUNCTIONS
- 4. Press and select FIRMWARE REVISION
- 5. From this screen press  $\blacktriangle$  and  $\blacktriangledown$  buttons at the same time to enter a hidden menu
- 6. Press 🔻 to scroll to desired function
- 7. Press and select
  - a) CLEAR IN/RLY MAP: Clears all input to relay mapping. (Individual panels only)
  - b) CLEAR IN/GRP MAP: Clears all input to group mapping.
  - c) CLEAR GROUPS: Clears all group configurations. (Individual panels only)
  - d) CLEAR TIMERS: Clears all timers configurations.
  - e) CLEAR TMR/GRP: Clears all timers to groups. (Network Controller only)
  - f) CLEAR TMR/RLY MAP: Clears all timers to relay mapping. (Individual panels only)
  - g) CLEAR PRESETS: Clears all presets configurations. (Individual panels only)
- 8. You will be prompted to clear selected?
- 9. Press YES and the memory will be cleared of all programming











## 3.4 Clock Settings

Clock settings must be set in the controller if the panel executes time schedules or turns on/off lights in reference to sunrise/sunset.

### 3.4.1 Set the Time and Date

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Scroll **V** until CLOCK appears
- 3. Press CLOCK
- 4. Press TIME/DATE, the programmed time and date will be displayed
- 5. Press TIME to make changes to the time
- 6. From this screen press ► HOUR or MINUTE and use the ▲ or ▼ buttons to make adjustments to either. Be sure that AM/PM is indicated properly for the time of day.
- 7. When the time is correct, press SET
- 8. If the date requires adjustment press DATE
- 9. Select MONTH, DATE, or YEAR and press ► the corresponding button then press ▲ or ▼ to adjust the values
- 10. When the time is correct, press SET
- 11. Press "HOME" to exit to the home screen

### 3.4.2 Set Daylight Saving Time

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Scroll **V** until CLOCK appears
- 3. Press CLOCK
- 4. Press DAYLIGHT SAVING
- 5. Press CONFIG DST to toggle from enable to disable
- 6. Press START DATE or END DATE to adjust the date
- 7. Press "HOME" to exit to the home screen

Note: The default settings are start: 2nd week in March, end: 1st week in November.





lighting controls



#### Set Latitude/Longitude and Time Zone 3.4.3 Set Latitude/Longitude and Time Zone ILC LIGHTLEEDER 1. From the home screen, press EDIT (Networked Panels TUE 01/21/11 connect to the Network Controller Node 00 as shown in 09:46:54 PM Section 3.0) EDIT NODE 01 2. Scroll **V** until CLOCK appears Press EDIT, scroll down until CLOCK appears 3. Press CLOCK 4. Press ASTRO CLOCK RELAYS 5. Press SET BY CITY INPUTS TIMERS 6. Press A or V until closest city displays CLOCK 7. Press SET Press CLOCK 8. Press $\blacktriangleright$ LATITUDE or LONGITUDE then $\blacktriangle$ or $\blacktriangledown$ to adjust the degrees in relationship to your location from the city chosen. TIME/DATE 9. Press "HOME" to exit to the home screen DAYLIGHT SAVINGS 3.4.4 View Current Sunrise/Sunset Times ASTRO CLOCK SUNRISE/SUNSET 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Press ASTRO CLOCK Section 3.0) 2. Scroll **V** until CLOCK appears LATITUDE 045 3. Press CLOCK LONGITUDE 090 TIME ZONE CENTRAL 4. Press SUNRISE/SUNSET and today's sunrise/sunset times will SET BY CITY be displayed in military time Press LATITUDE, LONGITUDE, TIME ZONE, or 5. Press "HOME" to exit to the home screen SET BY CITY to make adjustments View Current Sunrise/Sunset Times ILC LIGHTLEEDER TUE 01/21/11 09:46:54 PM EDIT NODE O1 Press EDIT, scroll down until CLOCK appears RELAYS TNPIITS TIMERS CLOCK Press CLOCK TIME/DATE DAYLIGHT SAVINGS ASTRO CLOCK SUNRISE/SUNSET Press SUNRISE/SUNSET TIMES FOR TODAY SUNRISE = 07.40SUNSET = 16.30Press HOME 🔿 intelligent



## 3.5 Input Setup and Configuration

In this section you will learn how to setup a LightSync switch input type, setup conditionals, and set pilot status.

### 3.5.1 Configure a LightSync Device

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press INPUTS
- 3. Press A or V to select the device node number
- 4. Press CONFIGURE DEVICE
- 5. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the switch type. Refer to table 3.1
- 6. Press NPUTS: to select if this switch is used globally across the network or locally
- 7. Press " HOME" to exit to the home screen

## Table 3.1: Input Device Types:

1, 2,3,4,5, or 6 Pushbutton: LightSync data line pushbutton switch stations in Classic, G2 or touch switch

4 Input: LightSync data line hardwire input board that will accept 2 or 3 wire momentary or maintained switch closures. Can be mounted in a panel or remote mounted.

Key Switch: LightSync data line key switch

Photocell 30 Seconds: LightSync photocell with a 30 second delay

Photocell 2 Seconds: LightSync photocell with a 2 second delay

Echo Pushbutton: Echo's any LightSync data line push button device

**Echo 4 Input:** Echo's any LightSync data line 4 input device

Echo Key Switch: Echo's any LightSync data line key switch device

Echo Photocell: Echo's any LightSync data line photocell device

Retro Hardwire Input: Input from a hardwired LightMaster, Quanta Elite, or Quanta RSX system that has been retro fitted with a LightLEEDer controller.

**Note:** The Echo input types emulates another device on the system.













### 3.5.2 Configure a LightSync Device Input Type

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press NIPUTS
- 3. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to to select the device node number
- 4. Press CONFIGURE INPUTS
- 5. Press TYPES
- 6. Press TYPES A/B
- 7. Press TYPE A, or TYPE B
- 8. Press  $\blacktriangle$  or  $\bigtriangledown$  to to select the switch input type. Refer to table 3.2
- 6. Press \* HOME" to exit to the home screen

Note: Each switch input is programmable to 2 switch types referred to as type A and type B. Each switch type will be active on a Time-of-Day or Open-Closed time and set in section 3.5.4.







Table 3.2: Input Types:			
<ul> <li>1,2,3,4,5, or 6 Pushbutton: LightSync data line pushbutton switch stations in Classic, G2 or touch switch</li> <li>Momentary ON/OFF: When momentary contact is made between the ON and COM, relay outputs controlled by this input shall be turned ON. When momentary contact is made between OFF and COM, relay outputs controlled by this input shall be turned OFF.</li> </ul>	minutes. The blink alert function shall blink each relay twice prior to turning OFF. If an ON command is re- ceived during the blink alert time, relay output shall be overridden and left ON for the override time. Override times shall be adjustable from 5 to 999 min- utes in 1-minute increments. <b>Note:</b> Output must be programmed for a blink alert. See section 3.6.2		
<b>Momentary ON/OFF w/Blink:</b> When momentary contact is made between the ON and COM, relay outputs controlled by this input shall be turned ON. When momentary contact is made between OFF and COM, relay outputs controlled by this input shall blink and postpone being turned OFF. The alert time shall be programmable from 2 to 99 minutes. The blink alert function shall blink each relay twice prior to turning OFE. If an ON command is received during the blink	<b>Timed ON:</b> The timed ON input shall operate either from the input closure or open. If programmed to operate from the closure, the relays turn ON when the input closes and turn OFF after the timed dura- tion. The relays do nothing when the input opens. If programmed to operate from the open, the relays turn ON when the input closes and remain ON. When the input opens, the relays turn OFF after the timed ON duration.		
alert time, relay output shall be overridden and left ON for the override time. Override times shall be ad- justable from 5 to 999 minutes in 1-minute increments. <b>Note:</b> Output must be programmed for a blink alert. See section 3.6.2	HID Bi-Level: This feature requires the configura- tion of ON/OFF relay outputs and HI/LOW relay out- puts. The first momentary contact between ON and COM sets the ON relay outputs to ON and the HI/LOW outputs to HIGH (for at least 15 Minutes). The second contact switches the HI/LOW outputs to LOW. Additional contact closures will toggle the HI/LOW relay outputs. The cycle then repeats until momentary contact is made between switch input OFF and COM. Then the ON/OFF outputs and HI/LOW outputs are turned OFF.		
<b>Momentary Push-Button ON/OFF:</b> When mo- mentary contact is made between the ON and COM, relay outputs controlled by this input are turned ON and OFF alternately, based on current state of the switch.			
Momentary Push-Button ON: When momentary contact is made between the ON and COM, relay outputs controlled by this input shall be turned ON.	<b>Two-Step Alternating Sequence:</b> The first time the switch is activated, relay outputs programmed as "Group A" are turned ON and relay outputs pro- grammed as "Group B" are turned OFF. The second		
contact is made between ON and COM, relay outputs controlled by this input shall be turned OFF. Momentary Push-Button Toggle: When momen-	time the switch is activated, "Group A" relay outputs are turned OFF and "Group B" relay outputs are turned ON. The third time the switch is activated, the pattern begins again at step one		
tary contact is made between ON and COM, relay outputs controlled by this input shall toggle from the present state. Note: Toggle Source must be set as shown in section 3.6.5.	Four-Step Alternating Sequence: The first time the switch is activated, relay outputs programmed as "Group A" are turned ON and relay outputs pro-		
<b>Maintained ON/OFF:</b> When contact is made be- tween the ON and COM, relay outputs controlled by this input are turned ON. When contact is bro- ken between ON and COM, relay outputs con- trolled by this input are turned OFF. <b>Note:</b> Requires toggle function programming. See section 3.5.5	the switch is activated, "Group A" relay outputs are turned OFF and "Group B" relay outputs are turned ON. The third time the switch is activated; both "Group A" and "Group B" relay outputs are turned ON. The fourth time the switch is activated; both "Group A" and "Group B" relays are turned OFF. The fifth time the switch is ac- tivated the process begins again at step one		
Maintained Multi-way: When contact is either made or broken between the ON and COM, relay outputs controlled by this input will be toggled between ON and OFF conditions. This function shall be similar to that of standard 3 and 4 way switches.	Set Preset: When momentary contact is made be- tween the ON and COM, the selected preset scene will be activated.		
Maintained ON/OFF w/Blink: When contact is made between the ON and COM, relay outputs controlled	<b>Force Timer:</b> When momentary contact is made between the ON and COM, the selected timer will be activated.		
between ON and COM, relay outputs controlled by this input shall blink and postpone being turned OFF. The alert time shall be programmable from 2 to 99	<b>Disabled:</b> When this is selected the inputs will not be active. If the Disabled switch input type A or B is set to an Input Active Time the switch input will be ignored.		





### 3.5.3 How to see the Status of a Switch Input

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press NIPUTS
- 3. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to to select the device node number
- 4. Press STATUS
- 5. Press ▲ or ▼ to scroll through the devices. This screen will indicate whether it is connected, and will show button activation when pressed.
- 6. Press 🛦 or 🔻 to select another device or Press HOME



- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press INPUTS
- 3. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to to select the device node number
- 4. Press CONFIGURE INPUTS
- 5. Press TYPES
- 6. Press TYPE TIMES
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the day
- 8. Press  $\blacktriangle$  or  $\blacktriangledown$  to select the time in 30 minute increments
- 9. Press TYPE to select A or B (type A is the default)





Press DAY or TIME, then scroll to the desired settings



### 3.5.5 Setup a Toggle Source

This must be set when using a Momentary Push-Button Toggle switch type.

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press INPUTS
- 3. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the device node number
- 4. Press CONFIGURE INPUTS
- 5. Press TYPES
- 6. Press TOGGLE SOURCE
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the device node number
- 8. Press RELAY
- 9. Press A or V to select the relay number
- 10. Press HOME to exit to the home screen

### 3.5.6 Configure Input Conditionals

An AND conditional can be set to allow switch activation only when both conditions are true. An OR conditional can be set to allow switch activation when either conditional is true.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press NIPUTS
- 3. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to to select the device node number
- 4. Press CONFIGURE INPUTS
- 5. Press CONDITIONALS
- 6. Press CONDITION A (set condition B for your second conditional if desired)
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the condition type. Refer to table 3.3

# Table 3.3: Conditional Types

Relay ON: Any chosen relay that is presently ON

Relay OFF: Any chosen relay that is presently OFF

ON input closed: Any chosen ON input that is closed

ON input open: Any chosen ON input that is open

OFF input closed: Any chosen OFF input that is closed

OFF input open: Any chosen OFF input that is open

Note: Switch inputs must be programmed with a switch type to function





LS DEVI	CE: 01	1 P B	
STATUS			
CONFIGURE	DEVICE		- 🔻
CONFIGURE	INPUTS		

From the INPUT screen press CONFIGURE INPUTS



Scroll to the desired conditional. See table 3.3



# 3.5.6 Configure Input Conditionals, continued For relay conditionals select 1 of the 4 types 8. Press $\blacktriangleright$ NODE then, Press $\blacktriangle$ or $\nabla$ to select the node number 9. Press DEVICE then, Press A or V to select the device number 10. Press NPUT then, Press A or V to select the input number 11. Press BACK 12. Press LOGIC to toggle from AND to OR For relay conditionals select 1 of the 2 types 8. Press NODE then, Press A or V to select the node number 9. Press $\blacktriangleright$ RELAY then, Press $\blacktriangle$ or $\nabla$ to select the relay number 10. Press BACK 11. Press LOGIC to toggle from AND to OR 3.5.7 Configure Pilot Status 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0) 2. Press INPUTS 3. Press $\blacktriangle$ or $\nabla$ to to select the device node number 4. Press CONFIGURE INPUTS 5. Press $\blacktriangle$ or $\mathbf{\nabla}$ to select the device input number 6. Press PILOT 7. Press A or V to select the pilot control. Refer to table 3.4

# **Table 3.4: Pilot Status Options**

**Always ON:** The status pilot light will always be illuminated (default setting)

Always OFF: The status pilot light will never be illuminated

**Relay ON:** The status pilot light will be illuminated when the chosen relay is ON

**Relay OFF:** The status pilot light will be illuminated when the chosen relay is OFF

**Group True:** The status pilot light will be illuminated when the chosen Group is true

**Group False:** The status pilot light will be illuminated when the chosen Group is false

**Preset True:** The status pilot light will be illuminated when the chosen Preset is true

**Preset False:** The status pilot light will be illuminated when the chosen Preset is false







### 3.5.8 Configure a LightSync Photocell Input

LightSync photocells can be programmed with a 30 second or 2 second delay.

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press NPUTS
- 3. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to to select the device node number
- 4. Press CONFIGURE DEVICE
- 5. Press  $\blacktriangle$  or  $\checkmark$  and select PCELL 02S or PCELL 30S (PCELL 02S = Photocell with a 2 second filter.) (PCELL 30S = Photocell with 30 second filter.)
- 6. Press LEVEL to change whether photocell levels are locally monitored or globally monitored
- 7. Press NIPUTS to change whether photocell inputs are locally monitored or globally monitored
- 8. Press BACK
- 9. Press CONFIGURE INPUTS
- 10. Press LIGHT LEVELS
- 11. Press OFF or ON to adjust OFF/ON levels set points as desired. See Table 3.5 for foot candle set point settings
- 12. Press BACK
- 13. Press ► ENABLE/DISABLE to adjust time-of-day it will be enabled or disabled
- 14. Press  $\blacktriangleright$  DAY, then Press  $\blacktriangle$  or  $\blacktriangledown$  and select the day
- 15. Press ► TIME, then Press ▲ or ▼ and select the time, then Press ► to enable or disable
- 16. Press BACK
- 17. Press CONDITIONALS if you want to setup a conditional
- 13. Press ► CONDITION A (set condition B for your second conditional if desired)
- 14. Press ▲ or ▼ to select the condition type. See Section 3.5.6 for setting input conditionals

# Table 3.5: Foot Candle (FC) Conversion

FC Setting	10-113	FC Setting	500-230
1-38	11-117	60-184	600-232
2-53	12-121	70-188	700-234
3-64	13-125	80-191	800-235
4-76	14-128	90-194	900-236
5-85	15-130	100-197	1000-237
6-91	20-141	150-208	1200-238
7-97	30-157	200-216	1400-239
8-102	40-171	300-223	1600-240
9-108	50-179	400-228	1800-241







# 3.6 Relay Configuration and Programming

This section will explain how to configure your relays, set power-up options, set conditionals, relay groups, and mapping inputs to control relays.

### 3.6.1 Configure Number of Relay Poles and Relay Lock

The default setting is single pole relay with the LOCK disabled. If multi-pole relays are installed you must set the first relay location to either double or triple pole. The lock function, if enabled, allows the user to disable any control from timers, switches, or other type of control by means of the switch on the relay.

**Note:** Double and triple pole relays must be assembled at the factory with physical connections between each pole. Using single pole relays to control multiple poles may be hazardous and is not acceptable by the NEC and may void the warranty.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press RELAYS
- 3. Press RELAY OPTIONS
- 4. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the relay
- 5. Press EDIT
- 6. Press RELAY TYPE
- 7. Press POLE to toggle between SINGLE, DOUBLE, or TRIPLE pole
- 8. Press LOCK to toggle between DISABLE/ENABLE






# 3.6.2 Relay Output Timer OFF Options

Relays controlled OFF with a timer or switch/blink, have options that control the output in a certain way other than the default OFF. These actions can be as simple as blinking the relay before turning the relay OFF to warn occupants of a pending OFF sweep. Below is a list of the options and an explanation of the control. See section 3.7.6 to adjust time lengths for blink alerts, overrides, and alarms.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press RELAYS
- 3. Press RELAY OPTIONS
- 4. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the relay
- 5. Press EDIT
- 6. Press TIMER OFF OPTION
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to adjust the timer off option. See table 3.6

### **Relay Output Timer OFF Options**

RELAY RELAY GROUP	STATUS OPTIONS RELAYS	1
GROUP	RELAYS	•
INPUT	MAFPING	

From the RELAY screen, press RELAY OPTIONS



Scroll to the desired option. See table 3.6

# **Table 3.6: Relay Timer OFF Options**

**1. Single Blink:** Each relay output controlled can be programmed to blink the load twice and then postponed 5 minutes prior to being turned OFF. If an ON command is received during the blink alert time, the relay output will be overridden ON for 120 minutes where the process starts again. See section 3.7.6 to adjust the time length from 2 to 99 minutes.

**2. Double Blink:** Each relay output controlled can be programmed to blink the load twice and then postponed 5 minutes prior to being turned OFF, and then blinked twice 1 minute before turning OFF. If an ON command is received during the blink alert time, the relay output will be overridden ON for 120 minutes where the process starts again. See section 3.7.6 to adjust the time length from 2 to 99 minutes.

**3. HID Delay:** Each relay output controlled can be programmed to observe the blink alert without blinking the HID load. Used where normal lights are being blinked, possibly overridden, and turned OFF.

**4. Alarm OFF:** Relay performs a momentary OFF function. Relays programmed to this function will turn OFF for 5 seconds and then return to the ON state. See section 3.7.6 to adjust the time length from 1 to 99 minutes.

**5. Alarm ON:** Relay performs a momentary ON function. Relays programmed to this function will turn ON for a 5 seconds then return to the OFF state. See section 3.7.6 to adjust the time length from 1 to 99 minutes.

**6. Alarm OFF Pulse:** During the OFF pulse period the relay is cycled OFF and ON at 1 second intervals for 5 seconds. See section 3.7.6 to adjust the time length from 1 to 99 minutes.

**7. Alarm ON Pulse:** During the ON pulse period the relay is cycled ON and OFF at 1 second intervals for 5 seconds. See section 3.7.6 to adjust the time length from 1 to 99 minutes.

**8. ACS OFF:** Each relay programmed will turn the relay OFF for 5 seconds, setting the Automatic Control Switch to the OFF position

**9. ACS Blink:** Each relay programmed will turn the relay OFF for 1 second, setting the Automatic Control Switch to initiate a 5 minute delay before shutting OFF.





# 3.6.3 Configure Power-up Options

Relays can be set to turn ON or OFF after power has been restored from a power outage. The default action is no action. See Table 3.7 for options and descriptions.

Table 3.7: Power-up Options
No Action: Relays will remain in the state they were in prior to the power outage.
Turn ON: The relay is turned ON when power is applied to the panel
Turn OFF: The relay is turned OFF when power is applied to the panel
<b>ON if Input is Closed:</b> The relay is turned ON when power is applied to the panel if the selected input is closed.
OFF if Input is Closed: The relay is turned OFF when power is applied to the panel if the selected input is closed.
<b>ON During Open Hours, OFF During Closed Hours:</b> The relay is turned ON when power is applied to the panel if it is in an OPEN time or OFF if CLOSED time.
<b>ON During Closed Hours, OFF During Open Hours:</b> The relay is turned ON when power is applied to the panel if it is in a CLOSED time or OFF if OPEN time.

ON if Day Time, OFF if Night Time: The relay is turned ON when power is applied to the panel if the load is normally ON controlled by a normal timer or OFF if the load is normally OFF controlled by a normal timer.

ON if Night Time, OFF if Day Time: The relay is turned ON when power is applied to the panel if the load is normally OFF controlled by a normal timer or OFF if the load is normally ON controlled by a normal timer.

Based on Time and Day: The relay is turned ON or OFF when power is applied to the panel according to the schedule programmed. This can be set to 30 minute increments.

### **Programming Power-up Options**

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press RELAYS
- 3. Press RELAY OPTIONS
- 4. Press  $\blacktriangle$  or  $\nabla$  to select the relay
- 5. Press EDIT
- 6. Press POWER-ON ACTION
- 7. Press  $\blacktriangle$  or  $\nabla$  to select the output option desired as shown above

### **Programming Power-up Options**



From the RELAY screen, press RELAY OPTIONS

RELAY OPTIONS RELAY RLY:01.01
Scroll to select desired relay, then press ► EDIT
RELAY TYPE TIMER OFF OPTION POWER-ON ACTION CONDITIONALS
Press POWER-ON ACTION
RELAY RLY:01.01 POWER-ON ACTION ♠ NO ACTION ♥
Scroll to adjust the option. See Table 3.7





# Programming Power-up Options for Input active configuration

- 8. Press CONFIG
- 9. Press 🛦 or 🔻 to select the NODE the input is in
- 10. Press DEVICE then, Press A or V to select the device
- 11. Press INPUT then, Press A or V to select the device input

# Programming Power-up Options for Time-of-Day

- 8. Press CONFIG
- 9. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the DAY
- 10. Press TIME then, Press A or T to select the time
- 11. Press ACTION to TURN ON or OFF

# 3.6.4 Setup Conditionals for Relays

Conditionals can be setup to provide logic control allowing for "AND control" and "OR control" for setting relays to a specific state or hold the state if the condition is true. Two conditionals (A & B) can be programmed to each relay.

Priorities can be set for each conditional allowing one to have precedence over another.

Release Revert is an option to set the relay to the previous state after the conditional is no longer true.

### **Programming a Relay Conditional**

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press RELAYS
- 3. Press RELAY OPTIONS
- 4. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the relay
- 5. Press EDIT
- 6. Press CONDITIONALS
- 7. Press FORCE ON, FORCE OFF, or HOLD STATUS
- 8. Press CONDITION A (set condition B for your second conditional if desired)
- 9. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the condition type









Continued on next page







# 3.6.5 Configure Relay Groups

Relays can be grouped together to make it easy to program timers and inputs. The LightLEEDer has the capability of 256 groups that are network-wide.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press RELAYS
- 3. Press GROUP RELAYS
- 4. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the group desired
- 5. Press RELAY
- 6. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the relay
- 7. Press INCLUDE to toggle between YES and NO
- 8. Press " HOME" to exit to the home screen

# 3.6.6 Map an Input to Control Relays or Groups

Inputs must be programmed to control the relays to the desired action. This is accomplished at the panel level for each node. *Note: Inputs must be configured using the procedure in section 3.5 prior to mapping* 

The relay control actions are listed below and the control may vary depending on the input type selected as shown.

# Table 3.11: Relay Action • ON (SA H-P) = ON only, HID power, Step A for 2/4 step switching • OFF (SB H/L) = OFF only, HID high-low N.O., step B for 2/4 step switching • ON-OFF (H/C) = ON/OFF, HID high-low N.C., step A for 2/4 step switching 1. From the home screen, press ► EDIT (Networked Panels

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press RELAYS
- 3. Press INPUT MAPPING

# For Local Inputs to Relay Control

- 4. Press LOCAL/RELAYS
- 5. Press A or  $\mathbf{\nabla}$  to select the LightSync input device address
- 6. Press NIPUT
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the LightSync Input
- 8. Press RELAY
- 9. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the relay to be controlled
- 10. Press ACTION
- 11. Press **A** or **V** to select the action (ON (A), OFF (B), ON-OFF)

# **Configure Relay Groups** RELAY STATUS RELAY OPTIONS GROUP RELAYS . INPUT MAPPING From the RELAY screen, press GROUP RELAYS RELAY GROUPS GROUP: ◀ GROUP:001 RELAY: RLY:01.01 INLUCDE:YES Scroll to the desired group RELAY GROUPS GROUP: ◀ GROUP:001 RELAY: RLY:01.01 INCLUDE:YES Press RELAY and scroll to the relay to include (or remove) in group RELAY GROUPS GROUP: GROUP:001 RELAY: ◀ RLY:01.01 • INCLUDE:YES Press INCLUDE to add or remove relay from group Map an Input to Control Local Relays RELAY STATUS RELAY OPTIONS GROUP RELAYS • INPUT MAPPING From the RELAY screen, press INPUT MAPPING INPUT MAPPING LOCAL/RELAYS LOCAL/GROUPS NETWORK INPUTS Press LOCAL/RELAYS DEVICE IN:01.01.1

Press ► INPUT and scroll to the desired input Then Press ► RELAY and scroll to the desired relay. Then Press ► ACTION and scroll to the desired action.

RLY:01.01

NONE

INPUT

RELAY

ACTION



♠

.



# For Local Inputs to Group Control

- 4. Press LOCAL/GROUPS
- 5. Press  $\blacktriangle$  or  $\nabla$  to select the LightSync input device address
- 6. Press NPUT
- 7. Press 🛦 or 🔻 to select the LightSync Input
- 8. Press GROUP
- 9. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the group to be controlled
- 10. Press ACTION
- 11. Press A or V to select the action (ON (A), OFF (B), ON-OFF)

# For Network Inputs to Relay Control

Up to 64 network inputs can be configured per panel. Each network input can be mapped to control 1 or up to all the relays in a panel.

- 4. Press NETWORK INPUTS
- 5. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select a network input (1 of up to 64)
- 6. Press NIPUT
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the panel node the switch is located in
- 8. Press DEVICE
- 9. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the LightSync Input Device
- 10. Press INPUT
- 11. Press A or V to select the LightSync Input
- 12. Press BACK
- 13. Press MAPPING
- 14. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the Relay
- 15. Press ACTION
- 16. Press A or V to select the action (ON, OFF, ON/OFF)

### 3.6.7 Relay Status and Forcing Relays On/Off

From the keypad you can view current status of relays and directly control them On and Off.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press RELAYS
- 3. Press RELAY STATUS

### **Single Relays**

- 4. Press SINGLE RELAY
- 5. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the relay and see the status of the relay and to see the Lock position
- 6. Press TURN ON to force the relay On
- 7. Press TURN OFF to force the relay Off





# For Local Inputs to Group Control





### For Network Inputs to Relay Control



to force the relay



### **Relay Groups (Single Panel) Relay Groups (Single Panel)** 4. Press RELAY GROUPS RELAY STATUS SINGLE RELAY 5. Press $\blacktriangle$ or $\mathbf{\nabla}$ to select the group and see the status of the RELAY GROUPS group SWEEP RELAYS 6. Press TURN ON to force the group On From the RELAYS/RELAY STATUS screen, press RELAY GROUPS 7. Press TURN OFF to force the group Off **Relay Groups (Networked Panels)** 1. From the home screen, press EDIT (Networked Panels GROUP.001 IS OFF TURN ON connect to the Network Controller Node 00 as shown in . TURN OFF Section 3.0) 2. From the home screen, press EDIT Scroll to the desired group, then Press TURN ON or OFF to force the group 3. Press RELAYS 4. Press GROUP STATUS 5. Press $\blacktriangle$ or $\checkmark$ to select the Group and see the **Relay Groups (Networked Panels)** status of the group GROUP STATUS 6. Press TURN ON to force the group On INPUT MAPPING 7. Press TURN OFF to force the group Off 3.6.8 Sweep all Relays in a Panel On and OFF From the RELAY screen, press GROUP STATUS 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0) GROUP.001 IS OFF ٨ 2. Press RELAYS TURN ON TURN OFF . 3. Press RELAY STATUS 4. Press SWEEP RELAYS Scroll to the desired group, then Press TURN ON or OFF to force the group 5. Press ALL ON to force all relays On 6. Press ALL OFF to force all relays Off Sweep all Relays in a Panel On and OFF RELAY STATUS SINGLE RELAY RELAY GROUPS SWEEP RELAYS

From the RELAYS/RELAY STATUS screen, press SWEEP RELAYS

SWEEP RELAYS ALL ON ALL OFF

Press ALL ON or ALL OFF to sweep relays





# 3.7 Time Based Operations

LightLEEDer panels are capable of 128 time based actions which include Time-of-Day, Astronomical Scheduling, and Open-Close-Time control. Timers can turn ON or OFF any relay, group of relays, or trigger any Preset. (Presets are a programmed ON/OFF pattern of relays. See section 3.7 for more information).

### 3.7.1 Timer Types and Functions

# **Table 3.12: Timer Types and Functions**

Time-of-Day(Normal): Schedule events based on a time of day or day of week which can be enabled or disabled for any day of the calendar year.

Astronomical Time Scheduling: Sunrise and Sunset times used for activation times. Activation times can be set from 1 to 999 minutes before or after these times.

Open-Close-Time Control: Timer control based on the Open and Closed times of the facility. Times can be programmed for each day of the week or individual days of the year. Activation times can be set from 1 to 999 minutes before or after these times.

Timer Functions: Can be programmed to turn relays, groups, or presets ON or OFF. Two timers will be needed to be programmed for ON and OFF control, 1 for ON and 1 for OFF.

Blink Alerts and Timer OFF Output Options: Are options that can be programmed into the system that react to an OFF timer to control relays off including; Blink Alert, Double Blink, HID Delay, Alarm OFF, Alarm ON, Alarm OFF Pulse, Alarm ON Pulse, Sentry, ACS OFF, and ACS Blink. See Section 3.7.6 for more information on these options.

### 3.7.2 Configure Timers

# **Time-of-Day (Normal Timers)**

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press CONFIGURE TIMERS
- 4. Press A or V to select 1 of the 128 timers
- 5. Press TIME
- 6. Press NORMAL
- 7. Press A or V to change the hour. Be sure that the hour is set to AM/PM as desired
- 8. Press MINUTE
- 9. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to change the minute

# Time-of-Day (Normal Timers)









### **Astronomical Time Scheduling**

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press CONFIGURE TIMERS
- 4. Press 🛦 or 🔻 to select 1 of the 128 timers
- 5. Press ASTRO
- 6. Press SUNRISE or SUNSET
- 7. Press ▲ or ▼ to adjust any offset desired for the SUNRISE or SUNSET timer
- 8. Press to clear any offset programmed

### **Open-Close-Time Control**

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press CONFIGURE TIMERS
- 4. Press 🛦 or 🔻 to select 1 of the 128 timers
- 5. Press OPEN/CLOSE
- 6. Press OPEN or CLOSE
- 7. Press A or V to adjust any offset desired for the OPEN or CLOSE timer
- 8. Press to clear any offset programmed







### **Configure Active Days-of-Week**

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press CONFIGURE TIMERS
- 4. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the timer to program
- 5. Press DAYS
- 6. Press DAY OF WEEK
- 7. Press ▲ or ▼ to select the day of week, then Press ► DISABLE for the days desired for no action. Press ► ENABLE to revert back to enabled.

### **Configure Active Calendar Daily**

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press CONFIGURE TIMERS
- 4. Press  $\blacktriangle$  or  $\checkmark$  to select the timer to program
- 5. Press DAYS
- 6. Press CALENDAR-DAILY
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the month
- 8. Press  $\blacktriangleright$  DATE, then press  $\blacktriangle$  or  $\checkmark$  to select the date
- 9. Press EN/ DIS to ENABLE or DISABLE

### **Configure Timer Conditionals**

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press CONFIGURE TIMERS
- 4. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the timer to program
- 5. Press CONDITIONALS See Section 3.5.6 for input conditionals





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See Section 3.5.6 to setup the conditionals



# 3.7.3 Timer Mapping Control

Timer mapping assigns the relays being controlled to the timers programmed for the action you require.

# **Timer to Relay Control**

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press TIMER/RELAY CONTROL
- 4. Press TIMER/RELAY
- 5. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the timer that will control the relay
- 6. Press  $\blacktriangleright$  RELAY to select the relay, then press  $\blacktriangle$  or  $\blacktriangledown$  to select the relay
- 7. Press  $\blacktriangleright$  ACTION to select the action, then  $\blacktriangle$  or  $\blacktriangledown$  to select the action
- 8. Do the above for each relay being controlled by each timer
- 9. Press " HOME" to exit to the home screen

# **Timer to Group Control**

See Section 3.3.5 to learn how to configure relay groups

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press TIMER/RELAY CONTROL
- 4. Press TIMER/GROUP
- 5. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the timer that will control the group
- 6. Press  $\blacktriangleright$  GROUP to select the group, then press  $\blacktriangle$  or  $\checkmark$  to select the group
- 7. Press  $\blacktriangleright$  ACTION to select the action, then  $\blacktriangle$  or  $\blacktriangledown$  to select the action
- 8. Press " HOME" to exit to the home screen





TIMER/GROUP

TIMER/PRESET



Press TIMER and scroll to the desired timer Then press GROUP and scroll to the desired group. Then press ACTION and scroll to the desired action.



# Timer to Preset Control

See Section 3.8 to learn how to configure relay presets

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press TIMER/RELAY CONTROL
- 4. Press TIMER/PRESET
- 5. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the timer that will control the preset
- 6. Press ► PRESET to select the preset, then press ▲ or ▼ to select the preset
- 7. Press  $\blacktriangleright$  ACTION to select the action, then  $\blacktriangle$  or  $\blacktriangledown$  to select the action
- 8. Press " HOME" to exit to the home screen

# 3.7.4 OFF Hour Sweeps

You can program the controller to execute OFF sweeps at intervals of 1, 2, or 3 hours after a normal close time to turn lights OFF that have been turned ON by switches and other means. To use this function Close time must be setup in the Open/Close timers. See Section 3.7.5 Open-Close-Time Control. Off Hour sweeps can control relays or groups.

### Program the interval time

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press OFF HOURS SWEEPS
- 4. Press INTERVAL to toggle from 1, 2, and 3

### Program Relays and Groups in the OFF Hour Sweeps

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Press OFF HOURS SWEEPS
- 4. Press RELAYS or Press GROUPS (Groups with networked panels are accessed from the Network Controller)
- 5. Scroll ▲ or ▼ to the relay or group you want included. Press ► INCLUDE
- 6. Press " HOME" to exit to the home screen



# **Timer to Preset Control** CONFIGURE TIMERS TIMER/RELAY CONTROL OFF HOURS SWEEPS OPEN/CLOSE TIMES From the TIMER screen, press TIMER/RELAY CONTROL TIMER/RELAY TIMER/GROUP TIMER/PRESET Press TIMER/PRESET TIMER∢ TIMER.001 PRESET PRESET.001 ACTION NONE

Press TIMER and scroll to the desired timer Then press PRESET and scroll to the desired preset. Then press ACTION and scroll to the desired action.



and Press INCLUDE





### **Times for Day-Of-Week** 3.7.5 Program Open and Close Times CONFIGURE TIMERS This will set the times when your facility opens and closes. Times set for TIMER/RELAY CONTROL a specific date (or holiday) supersedes the normal times of the week. OFF HOURS SWEEPS OPEN/CLOSE TIMES **Times for Dav-Of-Week** 1. From the home screen, press EDIT (Networked Panels From the TIMERS screen, press OPEN/CLOSE TIMĖS connect to the Network Controller Node 00 as shown in Section 3.0) 2. Press TIMERS TODAY OPEN/CLOSE 3. Press OPEN/CLOSE TIMES OPEN 08:00 AM CLOSE 09:00 PM 4. This screen displays today's Open and Close times FDIT NOW:OPEN 5. Press EDIT Press EDIT 6. Press DAY OF WEEK 7. Press $\blacktriangle$ or $\checkmark$ , to select the day OPEN/CLOSE TIMES 8. Press OPEN, then Press A or V to adjust the OPEN time DAY OF WEEK 9. Press CLOSE, then Press or V to adjust the CLOSE time CALENDAR RESET ALL TIMES 10. Press "HOME" to exit to the home screen Press DAY OF WEEK. Select the day, Press Times for a specific date OPEN or CLOSE then scroll to the desired time. 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Times for a specific date Section 3.0) CONFIGURE TIMERS 2. Press TIMERS TIMER/RELAY CONTROL OFF HOURS SWEEPS 3. Press OPEN/CLOSE TIMES OPEN/CLOSE TIMES 4. This screen displays today's Open and Close times From the TIMERS screen, press ► OPEN/CLOSE TIMĖS 5. Press EDIT 6. Press CALENDAR 7. Press $\blacktriangle$ or $\nabla$ , to select the month TODAY OPEN/CLOSE OPEN 08:00 AM 8. Press DATE, then Press A or V, to select the date CLOSE 09:00 PM 9. Press EDIT EDIT NOW: OPEN 10. Press $\blacktriangle$ or $\nabla$ , to select the Open time Press EDIT 11. Press $\blacktriangleright$ CLOSE then Press $\blacktriangle$ or $\nabla$ , to select the close time 12. Press CLEAR to clear times programming for that date OPEN/CLOSE TIMES 13. Press "HOME" to exit to the home screen DAY OF WEEK CALENDAR **Reset all Open and Close Times** RESET ALL TIMES 1. From the home screen, press EDIT (Networked Panels Press CALENDAR connect to the Network Controller Node 00 as shown in Section 3.0) 2. Press TIMERS OPEN/CLOSE TIME 3. Press OPEN/CLOSED TIMES MONTH JAN/01 DATE ◀ 0P --:-- -M 4. Press EDIT EDIT CL --:-- -M 5. Press RESET ALL TIMES Scroll to the month and date, then press EDIT



Press OPEN or CLOSE then scroll to the desired time

0P --:-- -M CLOSE CL --:-- -M

DATE: JAN/01

OPEN

CLEAR



# 3.7.6 Blink Alerts and Alarms

These internal timing settings will determine how a relay will operate when commanded OFF: Blink Alert, Double Blink, HID Delay, Alarm OFF, Alarm ON, Alarm OFF Pulse, and Alarm ON Pulse.

**Blink Alert:** The length of time between a blink alert and the execution of an OFF timer, which has not been overridden by a switch closure. The default is 5 minutes and can be adjusted from 2 to 99 minutes.

**Override:** The length of time a switch closure can be programmed to postpone the execution of an OFF timer (blink alert). The default is 120 minutes and can be adjusted from 2 to 999 minutes.

**Alarms:** The length of time an alarm or alarm pulse will be activated. The default is 5 seconds and can be adjusted from 1 to 99 seconds.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Scroll 💙 down, then press 🏲 BLINK ALERT/ALARM
- 4. Press BLINK ALERT, OVERRIDE, or ALARMS
- 5. Press  $\blacktriangle$  or  $\mathbf{\nabla}$ , to adjust the times for each as desired
- 6. Press " HOME" to exit to the home screen

# **Default Settings**

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Scroll **V** down, then press **BLINK ALERT/ALARM**
- 4. Press DEFAULT SETTINGS to set all blink alerts and alarms to the default

# **Blink Alerts and Alarms**



Press ► BLINK ALERT, OVERRIDE, or ALARMS, then scroll to the desired settings. Press ► DEFAULT SETTINGS to reset to default.





# 3.7.7 Configure Timed-On

Timed-on settings are for inputs that are controlling relays ON for a predetermined time (set in the input types) and then turned OFF after that time. This setting determines whether the timer starts when the switch is opened or closed.

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press TIMERS
- 3. Scroll **V** down to CONFIGURE TIMED-ON
- 4. Press CONFIGURE TIMED-ON
- 5. Press ► OPEN to start the timed-on at switch open. Or Press ► CLOSE to start the timed-on at switch close.
- 6. Press " HOME" to exit to the home screen



- 4. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 5. Press TIMERS
- 6. Scroll down ▼ to TEST TIMERS
- 7. Press TEST TIMERS
- 8. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the timer to test
- 9. Press TEST to activate
- 10. Press " HOME" to exit to the home screen







# **3.8 Configure Relay Presets**

Relays can be programmed into preset ON or OFF patterns that can be activated by a timer, switch, or other external command.

### 3.8.1 Setup Presets

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** to scroll down to PRESETS
- 3. Press PRESETS
- 4. Press EDIT PRESETS
- 5. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the preset to program
- 6. Press RELAY
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the relay
- 8. Press ACTION until the desired action is displayed
- 9. Press " HOME" to exit to the home screen

# 3.8.2 Capture Presets

Using this programming method will capture the relays present ON/OFF state in every panel. Use the above method if you want relays to be excluded from the ON/OFF pattern.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** to scroll down to PRESETS
- 3. Press PRESETS
- 4. Press CAPTURE PRESETS
- 5. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to select the preset to program through a Capture
- 6. Press CAPTURE
- 7. Press \* HOME" to exit to the home screen

### 3.8.3 Activate a Preset and View Status For non-networked panels:

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press V to scroll down to PRESETS
- 3. Press PRESETS
- 4. Press ACTIVATE PRESETS
- 5. Press  $\blacktriangle$  or  $\blacktriangledown$  to select the preset to activate (Note: status is shown in this screen)
- 6. Press ACTIVATE
- 7. Press \* HOME" to exit to the home screen







# **3.9 Controller System Functions**

This section will show how to access some of the controller system functions like naming, passwords, firmware revisions, diagnostics, and backup.

# 3.9.1 Naming Panels, Relays, Groups, Timers, and Presets

Names can be programmed into the system to identify panel location, relay control areas, group functions, and preset functions. This section also describes how to switch between custom and default programming.

# Panel Name:

Note: It is suggested that the node number be included in the naming of the panel.

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press EDIT NAMES
- 5. Press EDIT PANEL NAME
- 6. Press > or < to scroll to the space to edit
- 7. Press A or T to change to the desired letter, number, or character.
- 8. Press or to scroll to the next space to edit
- 9. Continue until all characters have been edited
- 10. Press SAVE to store the programming
- 11. Press HOME

Naming Panels			
ILC LIGHTLEEDER TUE 01/21/11 09:46:54 PM EDIT NODE 01			
Press EDIT			
PRESETS OTHER DEVICES REMOTE PANEL SPECIAL FUNCTIONS Press SPECIAL FUNCTIONS			
EDIT NAMES CHANGE PASSWORDS FIRMWARE REVISION Press EDIT NAMES			
EDIT PANEL NAME EDIT RELAY NAMES EDIT GROUP NAMES EDIT TIMER NAMES			
DEFAULT PANEL NAME < ILC LIGHTLEEDER > ^ SAVE Press or < then scroll to the desired character			





### **Relav Name:**

Note: It is suggested that the panel node number and relay be included in the naming of the relay.

Example: 04:03 Exterior = panel node 4, relay 3, Exterior

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press V until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press EDIT NAMES
- 5. Press EDIT RELAY NAMES
- 6. Press EDIT
- 7. Press A or V to change to the desired relay
- 8. Press or to scroll to the space to edit
- 9. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to change to the desired letter, number, or character.
- 10. Press or to scroll to the next space to edit
- 11. Continue until all characters have been edited
- 12. Press SAVE to store the programming
- 13. Press HOME

### **Group Names:**

Note: It is suggested that the group number be included in the naming of the group.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press EDIT NAMES
- 5. Press EDIT GROUP NAMES
- 6. Press EDIT

7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to change to the desired group

- 8. Press or to scroll to the space to edit
- 9. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to change to the desired letter, number, or character.
- 10. Press or to scroll to the next space to edit
- 11. Continue until all characters have been edited
- 12. Press SAVE to store the programming
- 13. Press HOME



to the desired character





### **Timer Names:**

Note: It is suggested that the timer number be included in the naming of the timer.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press EDIT NAMES
- 5. Press EDIT TIMER NAMES
- 6. Press EDIT
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to change to the desired timer
- 8. Press or to scroll to the space to edit
- 9. Press  $\blacktriangle$  or  $\bigtriangledown$  to change to the desired letter, number, or character.
- 10. Press or to scroll to the next space to edit
- 11. Continue until all characters have been edited
- 12. Press SAVE to store the programming
- 13. Press HOME

### **Preset Names:**

Note: It is suggested that the preset number be included in the naming of the preset.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press EDIT NAMES
- 5. Press EDIT PRESET NAMES
- 6. Press EDIT
- 7. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to change to the desired preset
- 8. Press or to scroll to the space to edit
- 9. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to change to the desired letter, number, or character.
- 10. Press or to scroll to the next space to edit
- 11. Continue until all characters have been edited
- 12. Press SAVE to store the programming
- 13. Press HOME







### Switch Between Custom and Default Names:

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press V until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press EDIT NAMES
- 5. Press **V** to scroll down
- 6. Press SHOW NAMES to toggle between custom and default names for all categories

### Set all Names to the Default:

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press EDIT NAMES
- 5. Press **V** to scroll down to DEFAULT NAMES
- 6. Press DEFAULT NAMES to set the default names for all categories

### 3.9.2 Setting up a Password

Passwords are suggested to protect the system programming from inadvertent changes from personnel not trained properly. Two levels of access are available with level 1 allowing full access, and level 2 allowing control and status only.

Note: The default setting is 000000 which allows access without entering a password.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press CHANGE PASSWORDS
- 5. Press CONTROL ONLY (Level 2) or CONTROL/EDIT (Level 1)
- 6. Press or to scroll to the space to edit
- 7. Press  $\blacktriangle$  or  $\blacksquare$  to change to the desired letter, number, or character.
- 8. Press or to scroll to the next space to edit
- 9. Continue until all characters have been edited (Be sure to record the password)
- 10. Press SAVE to store the programming









# **3.9.3 Viewing Current Firmware Revision**

The internal firmware is what controls the hardware in the panel. This may be updated with new features as time go on. Follow the steps below to view the current firmware revision along with the node address and the number of outputs connected.

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press V until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press FIRMWARE REVISION

# 3.9.4 Diagnostics

Each panel has some built-in diagnostics to help set the system up including relay cycle test, device finder, input tester, and backup and restore.

### **Cycle Test Relays:**

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press V until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press FIRMWARE REVISION
- 5. Press and hold  $\blacktriangle$  and  $\bigtriangledown$  buttons to enter a hidden menu
- 6. Press 🔻 7 times
- 7. Press DIAGNOSTICS
- 8. Press CYCLE TEST RELAYS
- 9. Press PERFORM TEST, the relays will cycle OFF-ON-OFF, then go to their previous state
- 10. Press ▲ or ▼ to scroll through the test results for each relay
- 11. Press HOME to exit

### Find LightSync, Dimmer, or Motor Devices

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press FIRMWARE REVISION
- 5. Press and hold  $\blacktriangle$  and  $\bigtriangledown$  buttons to enter a hidden menu
- 6. Press 🔻 7 times
- 7. Press DIAGNOSTICS
- 8. Press FIND DEVICES
- 9. Press ► LIGHTSYNC DEVICES, DIMMER DEVICES, or MOTOR DEVICES to initiate a scan

10. Press  $\blacktriangle$  or  $\mathbf{\nabla}$  to scroll through the test results for each scan





Viewing Current Firmware Revision				
EDIT NAMES CHANGE PASSWORDS FIRMWARE REVISION				
From the SPECIAL FUNCTIONS screen, press FIRMWARE REVISION				
ILC LIGHTLEEDER REV 1.50 11/08/10 RELAYS:08 LL4 MODE NODE.01				
Cycle Test Relays				
EDIT NAMES CHANGE PASSWORDS FIRMWARE REVISION				
From the SPECIAL FUNCTIONS screen, press FIRMWARE REVISION				
ILC LIGHTLEEDER REV 1.50 11/08/10 RELAYS:08 LL4 MODE NODE.01				
Press and hold $\blacktriangle$ and $\blacktriangledown$ buttons				
CLEAR TIMERS CLEAR TIMER/RLY MAP ♠ CLEAR PRESETS ♥ DIAGNOSTICS				
Press DIAGNOSTICS				
CYCLE TEST RELAYS FIND DEVICES TEST INPUT DEVICES BACKUP/RESTORE DATA				
Press CYCLE TEST RELAYS				
Find LightSync, Dimmer, or Motor Devices				
FIND DEVICES TEST INPUT DEVICES BACKUP/RESTORE DATA				
From the SPECIAL FUNCTIONS screen, press FIND DEVICES				
FIND DEVICES LIGHTSYNC DEVICES DIMMER DEVICES				

Press LIGHTSYNC DEVICES, DIMMER DEVICES, or MOTOR DEVICES. Scroll to see each device.

MOTOR DEVICES



# **Test Input Devices**

This tool is for verifying that all of the LightSync devices are communicating and working properly. When testing, all programmed commands are ignored. Every input pushed or activated, will activate the associated status LED for each button. Note: This test will run for 4 hours without manually exiting. Devices must be configured prior to test. See section 3.5

# 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)

- 2. Press V until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press FIRMWARE REVISIONS
- 5. Press and hold  $\blacktriangle$  and  $\bigtriangledown$  buttons to enter a hidden menu
- 6. Press **7** times
- 7. Press DIAGNOSTICS
- 8. Press TEST INPUT DEVICES
- 9. Press STOP to end the test
- 10. Press HOME to exit

# **3.9.5 Backup and Restore** This gives the programmer an area to backup the system data. It

also provides a way to compare data, and restore data.

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press **V** until SPECIAL FUNCTIONS appears
- 3. Press SPECIAL FUNCTIONS
- 4. Press FIRMWARE REVISIONS
- 5. Press and hold  $\blacktriangle$  and  $\bigtriangledown$  buttons to enter a hidden menu
- 6. Press **V** 7 times
- 7. Press DIAGNOSTICS
- 8. Press BACKUP/RESTORE DATA







# 3.10 Programming Examples

### 3.10.1 Program a local input device to control relays

Program a 2 button LightSync pushbutton switch located in Node 01. The address of the device is 01.04. The inputs on the switch from top to bottom are 01.04.1 and 01.04.2. Input 01.04.1 controls relay 5 and input 01.04.2 controls relays 7, 9. Control is ON/OFF.

1) Configure LightSync device. Refer to section 3.5.1 for more information

1. From the home screen of Node 01 press EDIT

- 2. Press NPUTS
- 3. Press **A** until LS DEVICE 04 appears on the screen.
- 4. Press CONFIGURE DEVICE
- 5. Press 🔺 until 2 BUTTON appears in the TYPE field
- 6. Press the BACK button on the keypad.
- 7. Press CONFIGURE INPUTS
- 8. Press TYPES twice. To begin configuring input 01.04.1.
- 9. Press d until P.B. ON/OFF appears in the TYPE A field on the screen
- 10. Press the BACK button twice.
- 11. Press to begin configuring input 01.04.2. Then repeat steps 8, 9, 10.
- 12. Press \* HOME" to exit to the home screen







2) Program the relays that are to be controlled by device 01.04 inputs.

- 1. From the home screen of NODE 01, press EDIT.
- 2. Press RELAYS
- 3. Press NPUT MAPPING
- 4. Press LOCAL RELAYS
- 5. Press **a** until 01.04.1 appears in the DEVICE Field.
- 6. Press RELAY
- 7. Press **A** until RLY: 01.05 appears in the RELAY field.
- 8. Press ACTION
- 9. Press **A** until ON-OFF (HHLC) appears in the ACTION field.
- 10. Press NPUT
- 11. Press until **1** 01.04.2 appears in the DEVICE field.
- 12. Repeat steps 6-9 for relays 01.07 and 01.09.
- 13. Press \* HOME" to exit to the home screen

TUE DI/21/11			
09:46:54 PM			
EDIT NODE 01			
Press EDIT			
RELAYS			
INPUTS TIMERS			
CLOCK			
Press RELAYS			
RELAY STATUS			
RELAY OPTIONS			
GROUP RELAYS $\blacklozenge$			
INPUT MAPPING			
LOCAL/GROUPS			
NETORK INPUTS			
Press LOCAL RELAYS, then			
DEVICE  IN:01.04.1			
ACTION NONE			
Press RELAY, then			
DEVICE IN:01.04.1			
RELAY ◀ RLY:01.05 ♥ ACTION NONE			
Press ACTION, then			
DEVICE IN:01.04.1			
RELAY RLY:01.05			
ACTION ( ON-OFF(H <sup>1</sup> / <sub>L</sub> C)			
Press INPUT, then			
DEVICE IN:01.04.2			
INPUT ◀ ♠			
ACTION ON-OFF(HLC)			
Follow steps 12, 13, 14			
• • •			





# 3.10.2 Program a network switch to control a relay group

Program a 1 pushbutton switch (addressed as 00.0A.1) that is a device node on the LightSync network to control relay group 003. Relay group 003 is composed of relays 10 and 12 located in Controller Node 01 and relays 25 and 27 located in Controller Node 04.

1) Configure LightSync device.

- 1. From the Node 01 Home screen press ► EDIT. Then press ▼ until REMOTE PANEL appears on the screen.
- 2. Press REMOTE PANEL.
- 3. Press CONNECT to access the Network Controller (Node 00) home screen.
- 4. Press EDIT. Then Press INPUTS.
- 5. Press 🛦 until 0A appears in the LS DEVICE field.
- 6. Press CONFIGURE DEVICE
- 7. Press 🛦 until 1 BUTTON appears in the TYPE field
- 8. Press the BACK button on the keypad.
- 9. Press CONFIGURE INPUTS
- 10. Press TYPES twice. To begin configuring input 01.04.1.
- 11. Press a until P.B. ON/OFF appears in the TYPE A field on the screen
- 12. Press the BACK button 4 times to access then Node 00 Main Menu.





Continued on next page



2) Map LightSync Switch 00.0A.1 to control Relay Group 003.

- 1. From the Node 00 Main Menu, Press RELAYS.
- 2. Press INPUT MAPPING.
- 3. Press **A** until IN: 00.0A.1 appears in the screen DEVICE field.
- 4. Press GROUP. Then Press until GROUP 003 appears in the GROUP field.
- 5. Press ACTION. Then Press A until ON-OFF (HHLC) appears in the ACTION field.
- 6. Press the HOME button to return to the Node 01 home screen.







- 3) Program Relays 10, 12 in Node 01 into Group 03.
  - 1. From the Node 01 Home screen, Press EDIT.
  - 2. Press RELAYS.
  - 3. Press GROUP RELAYS.
  - 4. Press **A** until GROUP.003 appears in the GROUP field.
  - 5. Press RELAY. Then Press A until RLY: 01.10 appears in the RELAY field.
  - 6. Press NICLUDE until YES appears in the INCLUDE field.
  - 7. Repeat steps 5 and 6 for relay 12 substituting 01.12 into the RELAY field.
  - 8. Press the HOME button to return to the Node 01 home screen

ILC LIGHTLEEDER TUE 01/21/11 09:46:54 PM		
Press EDIT		
RELAYS INPUTS TIMERS CLOCK Press RELAYS		
RELAY STATUS RELAY OPTIONS GROUP RELAYS INPUT MAPPING		
Press F GROUP RELAYS, then		
RELAY GROUPS GROUP: GROUP.003 RELAY: RLY:01.05 INCLUDE: NO Press RELAY, then		
RELAY GROUPS GROUP: GROUP.003 RELAY:∢ RLY:01.10 INCLUDE: NO		
Press Include		
RELAY GROUPS GROUP: GROUP.003 RELAY: RLY:01.10 INCLUDE: YES		
Press 🕨 RELAY, then 🔺		
RELAY GROUPS GROUP: GROUP.003 RELAY: A RLY:01.12 INCLUDE: NO		
Press INCLUDE		
RELAY GROUPS GROUP: GROUP.003 RELAY: RLY:01.12 INCLUDE: YES		
Press HOME		





# 4) Program Relays 25, 27 in Node 04 into Group 003.

- 1. From the Node 01 Home screen press ► EDIT. Then press ▼ until REMOTE PANEL appears on the screen.
- 2. Press REMOTE PANEL
- 3. Press ▲ until NODE 04 appears then Press ► CONNECT to access controller Node 04's Home screen.
- 4. Press EDIT. Then Press RELAYS; then Press GROUP RELAYS.
- 5. Press **A** until GROUP .003 appears in the GROUP field.
- 6. Press RELAY. Then Press until RLY: 04.25 appear in the RELAY field.
- 7. Press NICLUDE until YES appears in the INCLUDE field
- 8. Repeat steps 6 and 7 substituting 04.27 into the RELAY field.
- 9. Press the Home Button to return to Node 01 Home screen.





Repeat for Relay 27, Press HOME



### 3.10.3 Set time and date example

In the example the time/date is Wednesday January 5, 2011. The Time is 11:15 AM. The Network controller will sync all the other controller nodes clocks to this time and date.

- 1. From the Node 01 Home screen press ► EDIT. Then Press ▼ until REMOTE PANEL appears on the screen.
- 2. Press REMOTE PANEL.
- 3. Press CONNECT to access the Network Controller (Node 00) home screen.
- 4. Press ► EDIT. Then Press ▼ until ► CLOCK appears as a menu choice.
- 5. Press CLOCK. Then Press TIME/DATE.
- 6. Press ► TIME; then Press ▼ or ▲ until 11 appears in the HOUR field. Be sure that it is 11 AM.
- 7. Press MINUTE; then Press V or A until 15 appears.
- 8. Press SET.
- 9. Press ► DATE; then Press ▼ or ▲ until 01 appears in the MONTH field.
- 10. Press DATE; then Press  $\mathbf{\nabla}$  or  $\mathbf{\Delta}$  until 05 appears.
- 11. Press > YEAR; then Press > or until 2011 appears.
- 12. Press SET WED 01/05/11 appears in the DATE field.
- 13. Press the HOME button to return to the Node 01 Home screen







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ILC LIGHTLEEDER NC

Press EDIT, then

Press TIMERS

Press CONFIGURE TIMERS, then V or

TIMER.001

11:15:00 AM

WED 01/05/11

Press TIME, then NORMAL, then V or

Press MINUTE, then V or

Press BACK, then DAYS

Press DAY OF WEEK

Press DISABLE

TIMER.001

07:30:00 AM

CONFIGURE TIMERS TIMER/RELAY CONTROL

OFF HOURS SWEEPS

OPEN/CLOSE TIMES

TIMER

CONDITIONALS

TIMER.001

TIMER.001

MINUTE

HOUR

MINUTE <

TIMER

DAY OF WEEK CALENDAR-DAILY

> TIMER.001 SUN IS ENABLED

ENABLE DISABLE

ENABLE

DISABLE

HOUR < 07:00:00

TIME

DAYS

EDIT

NETWORK INPUTS

RELAYS

TIMERS

TUE 01/21/11 09:46:54 PM

# 3.10.4 Configure Timer example

Configure Timer 001 to turn relays 6, 7, 8 in Node 01 ON at 07:30 AM and Timer 002 to turn them OFF at 06:30PM Monday through Friday. Timers 001 and 002 use normal AM/PM time format.

1) Configure two timers, one for the "on" timer and one for the "off".

- 1. Access the Network Controller Node 00. See previous examples for details.
- 2. From the Node 00 Home screen Press EDIT; then Press TIMERS
- 2) Press CONFIGURE TIMERS
  - 1. Press  $\mathbf{\nabla}$  or  $\mathbf{A}$  to select Timer 001
  - 2. Press TIME
  - 3. Press NORMAL
  - 4. Press **V** or **A** to change the hour to 07AM
  - 5. Press MINUTE
  - 6. Press  $\mathbf{\nabla}$  or  $\mathbf{A}$  to change the minutes until it reads 7:30AM
  - 7. Press the BACK button. Then Press DAYS
  - 8. Press DAY OF WEEK
  - 9. Press DISABLE to remove Sunday from Timer 001 control
  - 10. Press V; then DISABLE to remove Saturday from Timer 001 control
  - 11. Press the BACK button
  - 12. Repeat steps 1-10 substituting 06:30PM for Timer 002
  - 13. Press the HOME button to return to the Node 01 Home screen.



TIMER.001 SUN IS DISABLED Continued on next page



3) Map the timers to control the relays.

- 1. From the home screen, Node 01 press EDIT
- 2. Press TIMERS
- 3. Press TIMER/RELAY CONTROL
- 4. Press TIMER/RELAY
- 5. Press **a** until TIMER 001 appears in the TIMER field.
- 6. Press ► RELAY, then press ▼ or ▲ until the RLY: 01.06 appears in the RELAY field.
- 7. Press ACTION until ON appears in the ACTION field.
- 8. Repeat steps 6 and 7 for relays 01.07 and 01.08.
- 9. Press TIMER then d until Timer 002 appears in the TIMER field.
- 10. Press ► RELAY; then ▲ until RLY:01.06 appears in the RELAY field.
- 11. Press ACTION then Press V to select OFF
- 12. Repeat steps 10 and 11 for relays 01.07 and 01.08.
- 13. Press the HOME button to return to the Node 01 Home screen.



Follow Steps 9-12 to program relays 01.06, 7 and 8 to turn OFF with Timer 002





# 3.10.5 Configure Timers Using Astro Time example

Configure Timer 001 to turn relays 6, 7, 8 in Node 01 ON at sunset and Timer 002 to turn them OFF at sunrise every day. The timers use Astro time that adjusts the sunrise and sunset times as they change throughout the year in the location where the controllers are installed. The location is Phoenix, AZ.

1) Set the latitude, longitude, and time zone coordinates for the location of the controllers.

- 1. From the Node 01 Home screen press ► EDIT. Then Press ▼ until REMOTE PANEL appears on the screen.
- 2. Press REMOTE PANEL.
- 3. Press CONNECT to access the Network Controller (Node 00) home screen.
- 4. Press ► EDIT. Then Press ▼ until ► CLOCK appears as a menu choice.
- 5. Press ASTRO CLOCK.
- 6. Press SET BY CITY. Then Press a until AZ, PHOENIX with its latitude, longitude and time zone appears on the screen.
- 7. Press SET to enter these values into the controller memory.
- 8. Press the BACK Button until you return to Node 00 Main menu.







2) Configure the timers.

- 1. From the Node 00 Main Menu Press TIMERS
- 2. Press CONFIGURE TIMERS
- 3. Press **V** or **A** to select Timer 001
- 4. Press TIME. Then Press ASTRO
- 5. Press SUNSET
- 6. Press the BACK Button
- 7. Press **V** or **A** until Timer 002 appears on the screen
- 8. Press TIME
- 9. Press ASTRO
- 10. Press SUNRISE
- 11. Press the HOME button to return to the Node 01 Home screen.





Continued on next page



3) Map the relays to the timers.

- 1. From the home screen, Node 01 press EDIT
- 2. Press TIMERS
- 3. Press TIMER/RELAY CONTROL
- 4. Press TIMER/RELAY
- 5. Press A or V until TIMER 001 appears in the TIMER field.
- 6. Press RELAY, then press V or A until the RLY: 01.06 appears.
- 7. Press ACTION until ON appears in the ACTION field.
- 8. Repeat steps 6 and 7 for relays 01.07 and 01.08.
- 9. Press TIMER then  $\blacktriangle$  until Timer 002 appears.
- 10. Press RELAY; then a until RLY:01.06 appears.
- 11. Press ACTION then Press T to select OFF
- 12. Repeat steps 10 and 11 for relays 01.07 and 01.08.
- 13. Press the HOME button to return to the Node 01 Home screen.



Follow Steps 9-12 to program relays 01.06. 7 and 8 to turn OFF with Timer 002





# **Section 4** Appendix







# **Section 4 Appendix**

Appendix A: Dimmer Module
Appendix B Motor Controller Module
Appendix C: DTMF Module (panel level)
Appendix D: DMX Module (panel level)
Appendix E: BACnet Module (panel level)
Appendix F: Modbus <sup>®</sup> Module (panel level)
Appendix G: LonWorks <sup>®</sup> Module (panel level)
Appendix H: N2 Module (panel level)
Appendix I: LightSync <sup>™</sup> Switches
Appendix J: LightSync Input Board and Photocell Controller
Appendix K: LightSync Hub and Occupancy Sensor
Appendix L: Networked Room Controllers and Expansion Panels
Appendix M: LightLEEDer Emergency UL 924 Lighting Control




#### **Dimmer Module**

The LightSync Dimming Module is designed for 0 – 10V device control. It is used in conjunction with a photocell controller for programmable daylight harvesting. This module can be installed in the lighting control panel or remotely mounted on the LightSync network. Each of the 4 independent channels can control up to 200 ballasts with 256 steps between 0 and 10V. Outputs are designed to sink voltage, source voltage, or direct drive for monitoring and are adjustable per channel. Each output may be programmed to respond to 16 inputs per channel. The intuitive software provided makes it easy to program or adjust the settings.





## Appendix A



### Dimmer Module Programming

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press V until OTHER DEVICES appears
- 3. Press OTHER DEVICES
- 4. Press DIMMER OUTPUTS
- 5. Press or to select the dimmer address (set with the rotary switches)
- 6. Press 🛡 ACTIVE to enable the device
- 7. Press **V** CONFIGURE to to access settings for:

#### Photocell Tracking:

8. Press PC TRACKING (Set to Disabled, 2point, 3 point or Set point)

#### Fade Rate:

8. Press FADE RATE (Set from 0 to 300 seconds)

#### Minimum and Maximum Levels:

8. Press ► MIN OUTPUT LEVEL or MAX OUTPUT LEVEL (Set from 0 to 100% MIN, 100 to 0% MAX)

#### **Power-On Levels:**

8. Press V until POWER-ON LEVEL appears

9. Press POWER-ON LEVEL (Set from 0 to 100%)

#### **Control Options:**

- 8. Press **V** until CONTROL OPTIONS appears
- 9. Press CONTROL OPTIONS (Set a type of control: Timer, Input, Preset; then a Source and an Action)

#### DMX Control:

- 8. Press 🛡 until DMX CONTROL appears
- 9. Press DMX CONTROL (Track up to 512 channels)

#### **Dimmer Status:**

- 8. Press V until STATUS/CONTROL appears
- 9. Press STATUS/CONTROL (Raise or lower Set Points to make equal))
- 10. Press HOME to exit







#### **Motor Controller Module**

The LightSync Motor Control Module is designed for DC motor device control. This module can control window shades, louvers, doors, and other DC motor controlled devices. Each output can be programmed to respond up to 16 inputs which include LightSync switches, LightSync Photocell, hardwired switches, and timers. These inputs can be programmed to drive the motor in either direction for a selectable time from .1 to 300 seconds.



LightSync Motor Controller Module



## Appendix B







CONTROL 01 ACTION: RUN-POS RUN TIME=LATCH

Press HOME

## Appendix B



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ACTION: RUN-POS

RUN TIME=000.1

#### Motor Controller Timer Control **Timer Control:** 1. From the home screen, press EDIT (Networked Panels DEVICE < 01 ACTIVE: YES connect to the Network Controller Node 00 as shown in OUTPUT: M:01.01.1 Section 3.0) CONFIGURE (COM) 2. Press **V** 2 times to scroll down From the MOTOR OUTPUTS screen, press 3. Press OTHER DEVICES CONFIGURE, then TYPE 4. Press MOTOR OUTPUTS (motor output screen) 5. Press $\blacktriangleright$ OUTPUT then $\blacktriangle$ or $\checkmark$ to select the device channel (1-4) CONTROL 01 TYPE:TIMER 6. Press CONFIGURE (control screen) SOURCE ACTION 7. Press TYPE until "TIMER" appears 8. Press SOURCE Press SOURCE then BACK 9. Press $\blacktriangle$ or $\blacksquare$ to select the timer to activate the action. 10. Press BACK CONTROL 01 TIMER: TIMER.001 11. Press ACTION then Press ACTION until the desired action appears (see table 3.8) 12. Press RUNTIME then a or to adjust the "On" time Press ACTION then RUN TIME required 13. Press HOME to exit CONTROL 01 **Preset Control:** ACTION: RUN-POS RUN TIME=000.1 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0) 2. Press V 2 times to scroll down Motor Controller Preset Control 3. Press OTHER DEVICES DEVICE < 01 4. Press MOTOR OUTPUTS (motor output screen) ACTIVE: YES OUTPUT: M:01.01.1 5. Press $\blacktriangleright$ OUTPUT then $\blacktriangle$ or $\checkmark$ to select the device channel (1-4) CONFIGURE (COM) 6. Press CONFIGURE (control screen) From the MOTOR OUTPUTS screen, press CONFIGURE, then TYPE 7. Press TYPE until "PRESET" appears 8. Press SOURCE 9. Press A or T to select the preset to activate the action. CONTROL 01 TYPE:PRESET 10. Press BACK SOURCE OUT1:0FF ACTION 11. Press ACTION then Press ACTION until the desired action appears (see table 3.13) Press SOURCE then BACK 12. Press RUNTIME then a or to adjust the "ON" time required CONTROL 01 13. Press HOME to exit PRESET: PRESET.001 Table 3.13: Available Programming Actions Press ACTION then RUN TIME Stop: Upon input contact the the motor output will open or stop. **Run Positive:** When contact is made on the input the motor output CONTROL 01

will go positive with an adjustable output of .1 second to 10 seconds in .1 second increments, 10 to 300 second increments, or latched.

**Run Negative:** When contact is made on the input the motor output will go negative with an adjustable output of .1 second to 10 seconds in .1 second increments, 10 to 300 second increments, or latched.



## Appendix C



### **DTMF Module (panel level)**

The LightLEEDer Voice Prompted DTMF Telephone Control module provides control from any touch-tone telephone. Voice prompts and telephone DTMF signals (telephone button activations) can control relays, groups, or presets ON or OFF and retrieve current status. Any standard telephone, digital telephone, or cell phone can be used for a switch station.

#### **FCC Part 68 Information**

LightLEEDer Voice Prompted DTMF Telephone Control modules comply with Part 68 of the FCC rules and the requirements adopted by the ACTA. On the back plate near the RJ 11 jack of this equipment is a label that contains, among other information, the FCC registration number and ringer equivalence (REN) for this equipment. If requested, provide this information to your telephone company.

#### Setup:

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press 🔻 2 times to scroll down
- 3. Press OTHER DEVICES
- 4. Press ADD-ON MODULES
- 5. Press ADD-ON MODULE 1, 2, 3, or 4
- 6. Press A or T to select the VOICE/DTMF option
- 7. Press EDIT to change the access code
- 8. Press ▲ or ▼ to select the access code number and ▶ to scroll or Press ▶ CLEAR CODE to remove setting
- 9. Press HOME to exit



LightLEEDer DTMF Telephone Control Module (Panel level)





## Appendix D



### DMX Module (panel level)

The LightLEEDer DMX512 Control Module provides control of relays and 0 – 10V dimming devices. Any channel from the DMX controller can be mapped to control any relay or group of relays On or OFF in the panel. The On and Off set points are adjustable from 1 to 100% and relays may be locked-on or locked-off. An adjustable DMX frame filter is included to prevent switching if a system drops a frame.

#### Setup:

- 1. From the home screen, press ► EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press OTHER DEVICES
- 3. Press ADD-ON MODULES
- 4. Press ADD-ON MODULE 1, 2, 3, or 4
- 5. Press  $\blacktriangle$  or  $\blacksquare$  to select the DMX option
- 6. Press EDIT to program control
- 7. Press DMX / RELAY MAPPING
- 8. Press  $\blacktriangle$  or  $\blacksquare$  to select the relay to be controlled
- 9. Press DMX CH to select the DMX channel that will control the above relay.

Note: You may auto map the channels one to one by pressing Auto Map Relays

- 10. Press BACK
- 11. Press ON/OFF LEVELS
- 12. Press or  $\mathbf{\nabla}$  to adjust the DMX on level
- 13. Press ► DMX OFF then press ▲ or ▼ to adjust the DMX off level
- 14. Press ► PRIORITY to change the priority from INPUT to DMX (DMX will lock-on if above the on level and lock-off if below the off level.)
- 15. Press BACK
- 16. Press ► DMX STATUS then press ▲ or ▼ to read the present level for each channel
- 17. Press HOME to exit



LightLEEDer DMX512 Control Module (Panel level)



## Appendix E



#### **BACnet Module (panel level)**

BACnet is an open protocol developed by ASHRAE for building automation and control systems. LightLEEDer BACnet MSTP or IP modules give you direct control of the panel. With the panel module, commands can be sent to the panel to force relays ON and OFF, force relays On and OFF with a timer option (blink, double blink, HID delay, Alarm ON, Alarm OFF, Pulse ON, and Pulse OFF), monitor relay status, monitor input status, and enable/disable inputs.





## Appendix F



#### Modbus® Module (panel level)

lighting controls

Modbus protocol is an open protocol developed by Gould-Modicon to integrate industrial PLC's, sensing devices, and other control devices. LightLEEDer Modbus modules can interface either ASCII or RTU type of communications with Baud rates from 4800 to 38,400 and parity of None, Even, or Odd. With the panel module, commands can be sent to the panel to force relays ON and OFF, force relays On and OFF with a timer option (blink, double blink, HID delay, Alarm ON, Alarm OFF, Pulse ON, and Pulse OFF), monitor relay status, monitor input status, and enable/disable inputs.



## Appendix G



#### LonWorks® Module (panel level)

Devices in a LonWorks network communicate through a control network specific protocol originally created by Echelon. The protocol was ratified as an official standard by a number of national and international standards setting bodies, including ANSI, IEEE, CEN, and EN. In January 2009, the protocol underlying the LonWorks platform was ratified as a global standard for building controls. It is now formally known as ISO/IEC 14908-1. With the panel module, commands can be sent to the panel to force relays ON and OFF, force relays On and OFF with a timer option (blink, double blink, HID delay, Alarm ON, Alarm OFF, Pulse ON, and Pulse OFF), monitor relay status, monitor input status, and enable/disable inputs.

#### Setup:

- 1. From the home screen, press EDIT (Networked Panels connect to the Network Controller Node 00 as shown in Section 3.0)
- 2. Press 🔻 2 times to scroll down
- 3. Press OTHER DEVICES
- 4. Press ADD-ON MODULES
- 5. Press ADD-ON MODULE 1, 2, 3, or 4
- 6. Press **A** or **V** and select the PROTOCESSOR option



For a LightLEEDer LonWorks point map go to: http://ilc-usa.com/product\_detail.php?pid=32





## Appendix H



### N2 Module (panel level)

lighting controls

The LightLEEDer Controller(s) can be integrated into a Building Automation System (BAS) that uses the N2 communications protocol. The host system can then poll the status of the LightMaster Controller inputs and outputs and issue ON/OFF commands to the LightLEEDer's relay outputs. With the panel module, commands can be sent to the panel to force relays ON and OFF, force relays On and OFF with a timer option (blink, double blink, HID delay, Alarm ON, Alarm OFF, Pulse ON, and Pulse OFF), monitor relay status, monitor input status, and enable/disable inputs.



ilc-usa.com | 952.829.1900







G2 LightSync Switch







LightSync Input Board



LightSync Photocell Controller



# Appendix K





LightSync Hub in enclosure



## Appendix L



#### **Networked Room Controllers and Expansion Panels**

LightLEEDer controllers have the capability to control relays remotely from the panel using LightLEEDer-2RC, -4RC, and -4X controllers. These are connected to the local LightSync port on the controller and are controlled as if they were installed in the panel. Up to 16 remote panels can be installed for a total of 64 relays per controller (without any local relays installed). These remote panels can be installed along with output modules/relays in the lighting panel as long as the relay count doesn't exceed 64.

From the panel controller (called an Expansion Controller with no local relay output modules installed), the relays in Room Controllers all appear to be residing locally in the panel.

With the panel connected to the LightLEEDer network, these remote relays can be controlled just like any relay in panels on the network.

#### **Hardware Setup**

The hardware must be addressed correctly so the relay numbering aligns properly for the controller. Output modules/relays mounted in the panel are the first relays to be numbered. The Room Controllers must be mapped according to a matrix to continue this relay numbering. See the figure below for the Room Controller relay mapping matrix.

Setup Example; If you have 2 output modules (8 relays per module) installed in a panel along with Room Controllers connected to the local port, outputs 1 – 16 will already be used, so the first remote panel should be addressed to 05. This first remote panel will use relays 17 – 20 if it is a LL-4RC or LL4X, or relays 17 and 18 if it is a LL-2RC. The next remote panel will use address 06 which is relays 21-24, and so on down the line.

Note: Each remote panel must have a different address in succession to work properly.

RC Node	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	Dim Node	Output	RC
01	Relay 1	nn.01	01	LightSync 01	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 1	OS 2	01	nn.01.01	Dim 1
	Relay 2	nn.02	02	LightSync 02	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 3	OS 4		nn.01.02	Dim 2
	Relay 3	nn.03	03	Photocell 1	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.01.03	Dim 3
	Relay 4	nn.04	04	Photocell 2	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.01.04	Dim 4
RC Node	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	Dim Node	Output	RC
02	Relay 1	nn.05	05	LightSync 05	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 1	OS 2	02	nn.02.01	Dim 1
	Relay 2	nn.06	06	LightSync 06	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 3	OS 4		nn.02.02	Dim 2
	Relay 3	nn.07	07	Photocell 1	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.02.03	Dim 3
	Relay 4	nn.08	08	Photocell 2	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.02.04	Dim 4
			-												
RC Node	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	Dim Node	Output	RC
RC Node 03	RC Func Relay 1	Relay nn.09	LS Node 09	Local Port LightSync 09	In 1 LS In 1	In 2 LS In 2	In 3 LS In 3	In 4 LS In 4	In 5 LS In 5	In 6 LS In 6	In 7 OS 1	In 8 OS 2	Dim Node 03	Output nn.03.01	RC Dim 1
RC Node 03	RC Func Relay 1 Relay 2	Relay nn.09 nn.10	LS Node 09 0A	Local Port LightSync 09 LightSync 0A	In 1 LS In 1 LS In 1	In 2 LS In 2 LS In 2	In 3 LS In 3 LS In 3	In 4 LS In 4 LS In 4	In 5 LS In 5 LS In 5	In 6 LS In 6 LS In 6	In 7 OS 1 OS 3	In 8 OS 2 OS 4	Dim Node 03	Output nn.03.01 nn.03.02	RC Dim 1 Dim 2
RC Node 03	RC Func Relay 1 Relay 2 Relay 3	Relay nn.09 nn.10 nn.11	LS Node 09 0A 0B	Local Port LightSync 09 LightSync 0A Photocell 1	In 1 LS In 1 LS In 1 PC In 1	In 2 LS In 2 LS In 2 PC In 2	In 3 LS In 3 LS In 3 PC In 3	In 4 LS In 4 LS In 4 PC In 4	In 5 LS In 5 LS In 5 PC In 5	In 6 LS In 6 LS In 6 PC In 6	In 7 OS 1 OS 3 PC In 7	In 8 OS 2 OS 4 PC In 8	Dim Node 03	Output nn.03.01 nn.03.02 nn.03.03	RC Dim 1 Dim 2 Dim 3
RC Node 03	RC Func Relay 1 Relay 2 Relay 3 Relay 4	Relay nn.09 nn.10 nn.11 nn.12	LS Node 09 0A 0B 0C	Local Port LightSync 09 LightSync 0A Photocell 1 Photocell 2	In 1 LS In 1 LS In 1 PC In 1 PC In 1	In 2 LS In 2 LS In 2 PC In 2 PC In 2	In 3 LS In 3 LS In 3 PC In 3 PC In 3	In 4 LS In 4 LS In 4 PC In 4 PC In 4	In 5 LS In 5 LS In 5 PC In 5 PC In 5	In 6 LS In 6 LS In 6 PC In 6 PC In 6	In 7 OS 1 OS 3 PC In 7 PC In 7	In 8 OS 2 OS 4 PC In 8 PC In 8	Dim Node 03	Output nn.03.01 nn.03.02 nn.03.03 nn.03.04	RC Dim 1 Dim 2 Dim 3 Dim 4
RC Node 03	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func	Relay nn.09 nn.10 nn.11 nn.12 Relay	LS Node 09 0A 0B 0C LS Node	Local Port LightSync 09 LightSync 0A Photocell 1 Photocell 2 Local Port	In 1 LS In 1 LS In 1 PC In 1 PC In 1 In 1	In 2 LS In 2 LS In 2 PC In 2 PC In 2 In 2	In 3 LS In 3 LS In 3 PC In 3 PC In 3 In 3	In 4 LS In 4 LS In 4 PC In 4 PC In 4 In 4	In 5 LS In 5 LS In 5 PC In 5 PC In 5 In 5	In 6 LS In 6 LS In 6 PC In 6 PC In 6 In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 In 7	In 8 OS 2 OS 4 PC In 8 PC In 8 In 8	Dim Node 03 Dim Node	Output nn.03.01 nn.03.02 nn.03.03 nn.03.04 Output	RC Dim 1 Dim 2 Dim 3 Dim 4 RC
RC Node 03 RC Node 04	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1	Relay nn.09 nn.10 nn.11 nn.12 Relay nn.13	LS Node 09 0A 0B 0C LS Node 0D	Local Port LightSync 09 LightSync 0A Photocell 1 Photocell 2 Local Port LightSync 0D	In 1 LS In 1 LS In 1 PC In 1 PC In 1 In 1 LS In 1	In 2 LS In 2 LS In 2 PC In 2 PC In 2 In 2 LS In 2	In 3 LS In 3 LS In 3 PC In 3 PC In 3 In 3 LS In 3	In 4 LS In 4 LS In 4 PC In 4 PC In 4 In 4 LS In 4	In 5 LS In 5 LS In 5 PC In 5 PC In 5 In 5 LS In 5	In 6 LS In 6 LS In 6 PC In 6 PC In 6 In 6 LS In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 In 7 OS 1	In 8 OS 2 OS 4 PC In 8 PC In 8 In 8 OS 2	Dim Node 03 Dim Node 04	Output nn.03.01 nn.03.02 nn.03.03 nn.03.04 Output nn.04.01	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1
RC Node 03 RC Node 04	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2	Relay nn.09 nn.10 nn.11 nn.12 Relay nn.13 nn.14	LS Node 09 0A 0B 0C LS Node 0D 0E	Local Port LightSync 09 LightSync 0A Photocell 1 Photocell 2 Local Port LightSync 0D LightSync 0E	In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1	In 2 LS In 2 PC In 2 PC In 2 PC In 2 In 2 LS In 2 LS In 2	In 3 LS In 3 PC In 3 PC In 3 PC In 3 In 3 LS In 3 LS In 3	In 4 LS In 4 PC In 4 PC In 4 PC In 4 LS In 4 LS In 4	In 5 LS In 5 PC In 5 PC In 5 In 5 LS In 5 LS In 5	In 6 LS In 6 PC In 6 PC In 6 In 6 LS In 6 LS In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 In 7 OS 1 OS 3	In 8 OS 2 OS 4 PC In 8 PC In 8 In 8 OS 2 OS 4	Dim Node 03 Dim Node 04	Output nn.03.01 nn.03.02 nn.03.03 nn.03.04 Output nn.04.01 nn.04.02	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2
RC Node 03 RC Node 04	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3	Relay nn.09 nn.10 nn.11 nn.12 Relay nn.13 nn.14 nn.15	LS Node 09 0A 0B 0C LS Node 0D 0E 0F	Local Port LightSync 09 LightSync 0A Photocell 1 Photocell 2 Local Port LightSync 0D LightSync 0E Photocell 1	In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC In 1	In 2 LS In 2 PC In 2 PC In 2 In 2 LS In 2 LS In 2 PC In 2	In 3 LS In 3 PC In 3 PC In 3 In 3 LS In 3 LS In 3 PC In 3	In 4 LS In 4 PC In 4 PC In 4 PC In 4 LS In 4 LS In 4 PC In 4	In 5 LS In 5 PC In 5 PC In 5 In 5 LS In 5 LS In 5 PC In 5	In 6 LS In 6 PC In 6 PC In 6 In 6 LS In 6 LS In 6 PC In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 1 OS 3 PC In 7	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8	Dim Node 03 Dim Node 04	Output           nn.03.01           nn.03.02           nn.03.03           nn.03.04           Output           nn.04.01           nn.04.02           nn.04.03	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3



## Appendix L



	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	<b>Dim Node</b>	Output	RC
05	Relay 1	nn.17	11	LightSync 11	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 1	OS 2	05	nn.05.01	Dim 1
S	Relay 2	nn.18	12	LightSync 12	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 3	OS 4		nn.05.02	Dim 2
	Relay 3	nn.19	13	Photocell 1	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.05.03	Dim 3
	Relay 4	nn.20	14	Photocell 2	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.05.04	Dim 4
RC Node	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	Dim Node	Output	RC
06	Relay 1	nn.21	15	LightSync 15	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	0S 1	0S 2	06	nn.06.01	Dim 1
· · · · · · · · · · · · · · · · · · ·	Relay 2	nn.22	16	LightSync 16	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 3	OS 4		nn.06.02	Dim 2
	Relay 3	nn.23	17	Photocell 1	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.06.03	Dim 3
	Relay 4	nn.24	18	Photocell 2	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.06.04	Dim 4
RC Node	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	Dim Node	Output	RC
07	Relay 1	nn.25	19	LightSync 19	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 1	OS 2	07	nn.07.01	Dim 1
	Relay 2	nn.26	1A	LightSync 1A	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 3	OS 4		nn.07.02	Dim 2
	Relay 3	nn.27	1B	Photocell 1	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.07.03	Dim 3
	Relay 4	nn.28	1C	Photocell 2	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.07.04	Dim 4
RC Node	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	Dim Node	Output	RC
08	Relay 1	nn.29	1D	LightSync 1D	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 1	OS 2	08	nn.08.01	Dim 1
	Relay 2	nn.30	1E	LightSync 1E	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 3	OS 4		nn.08.02	Dim 2
	Relay 3	nn.31	1F	Photocell 1	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.08.03	Dim 3
	Relay 4	nn.32	20	Photocell 2	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.08.04	Dim 4
RC Node	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	Dim Node	Output	RC
09	Relay 1	nn.33	21	LightSync 21	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	0S 1	OS 2	09	nn.09.01	Dim 1
	Relay 2	nn.34	22	LightSync 22	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 3	OS 4		nn.09.02	Dim 2
	Relay 3	nn.35	23	Photocell 1	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.09.03	Dim 3
	Relay 4	nn.36	24	Photocell 2	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.09.04	Dim 4
RC Node	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	Dim Node	Output	RC
0A	Relay 1	nn.37	25	LightSync 25	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 1	OS 2	0A	nn.0A.01	Dim 1
1	Relay 2	nn.38	26	LightSync 26	LS In 1	LS In 2	LS In 3	LS In 4	LS In 5	LS In 6	OS 3	OS 4		nn.0A.02	Dim 2
	Relay 3	nn.39	27	Photocell 1	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.0A.03	Dim 3
	Relay 4	nn.40	28	Photocell 2	PC In 1	PC In 2	PC In 3	PC In 4	PC In 5	PC In 6	PC In 7	PC In 8		nn.0A.04	Dim 4
RC Node	DC Euro														
ne noue	RC Func	Relay	LS Node	Local Port	In 1	In 2	In 3	In 4	In 5	In 6	In 7	In 8	Dim Node	Output	RC
0B	Relay 1	Relay nn.41	LS Node 29	Local Port LightSync 29	LS In 1	In 2 LS In 2	In 3 LS In 3	In 4 LS In 4	LS In 5	In 6 LS In 6	0S 1	In 8 OS 2	Dim Node 0B	Output nn.0B.01	RC Dim 1
OB	Relay 1 Relay 2	Relay nn.41 nn.42	29 2A	Local Port LightSync 29 LightSync 2A	In 1 LS In 1 LS In 1	In 2 LS In 2 LS In 2	In 3 LS In 3 LS In 3	In 4 LS In 4 LS In 4	In 5 LS In 5 LS In 5	In 6 LS In 6 LS In 6	0S 1 0S 3	In 8 OS 2 OS 4	Dim Node 0B	Output nn.0B.01 nn.0B.02	RC Dim 1 Dim 2
OB	Relay 1 Relay 2 Relay 3	Relay nn.41 nn.42 nn.43	29 2A 2B	LightSync 29 LightSync 2A Photocell 1	LS In 1 LS In 1 PC In 1	In 2 LS In 2 LS In 2 PC In 2	In 3 LS In 3 LS In 3 PC In 3	In 4 LS In 4 LS In 4 PC In 4	In 5 LS In 5 LS In 5 PC In 5	LS In 6 LS In 6 PC In 6	0S 1 0S 3 PC In 7	0S 2 0S 4 PC In 8	Dim Node 0B	Output nn.0B.01 nn.0B.02 nn.0B.03	RC Dim 1 Dim 2 Dim 3
OB	Relay 1 Relay 2 Relay 3 Relay 4	Relay nn.41 nn.42 nn.43 nn.44	29 2A 2B 2C	LightSync 29 LightSync 2A Photocell 1 Photocell 2	LS In 1 LS In 1 PC In 1 PC In 1	In 2 LS In 2 LS In 2 PC In 2 PC In 2	In 3 LS In 3 LS In 3 PC In 3 PC In 3	In 4 LS In 4 LS In 4 PC In 4 PC In 4	In 5 LS In 5 LS In 5 PC In 5 PC In 5	LS In 6 LS In 6 PC In 6 PC In 6	OS 1 OS 3 PC In 7 PC In 7	OS 2 OS 4 PC In 8 PC In 8	Dim Node 0B	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04	RC Dim 1 Dim 2 Dim 3 Dim 4
0B RC Node	Relay 1 Relay 2 Relay 3 Relay 4 RC Func	Relay nn.41 nn.42 nn.43 nn.44 Relay	LS Node 29 2A 2B 2C LS Node	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port	In 1 LS In 1 LS In 1 PC In 1 PC In 1 In 1	In 2 LS In 2 LS In 2 PC In 2 PC In 2 In 2	In 3 LS In 3 LS In 3 PC In 3 PC In 3 In 3	In 4 LS In 4 LS In 4 PC In 4 PC In 4 In 4	In 5 LS In 5 LS In 5 PC In 5 PC In 5 In 5	In 6 LS In 6 LS In 6 PC In 6 PC In 6 In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 In 7	In 8 OS 2 OS 4 PC In 8 PC In 8	Dim Node 0B Dim Node	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output	RC Dim 1 Dim 2 Dim 3 Dim 4 RC
RC Node 0C	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1	Relay nn.41 nn.42 nn.43 nn.44 Relay nn.45	LS Node 29 2A 2B 2C LS Node 2D	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D	In 1 LS In 1 LS In 1 PC In 1 PC In 1 In 1 LS In 1	In 2 LS In 2 LS In 2 PC In 2 PC In 2 In 2 LS In 2	In 3 LS In 3 LS In 3 PC In 3 PC In 3 In 3 LS In 3	In 4 LS In 4 LS In 4 PC In 4 PC In 4 In 4 LS In 4	In 5 LS In 5 LS In 5 PC In 5 PC In 5 In 5 LS In 5	In 6 LS In 6 PC In 6 PC In 6 In 6 LS In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 In 7 OS 1	In 8 OS 2 OS 4 PC In 8 PC In 8 In 8 OS 2	Dim Node 0B Dim Node 0C	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1
RC Node 0C	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2	Relay nn.41 nn.42 nn.43 nn.44 Relay nn.45 nn.46	LS Node 29 2A 2B 2C LS Node 2D 2E	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D LightSync 20	In 1 LS In 1 PC In 1 PC In 1 In 1 LS In 1	In 2 LS In 2 PC In 2 PC In 2 In 2 LS In 2 LS In 2	In 3 LS In 3 PC In 3 PC In 3 In 3 LS In 3	In 4 LS In 4 PC In 4 PC In 4 In 4 LS In 4	In 5 LS In 5 PC In 5 PC In 5 In 5 LS In 5 LS In 5	In 6 LS In 6 PC In 6 PC In 6 In 6 LS In 6 LS In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 In 7 OS 1 OS 3	In 8 OS 2 OS 4 PC In 8 PC In 8 In 8 OS 2 OS 4	Dim Node 0B Dim Node 0C	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2
RC Node 0C	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 3	Relay nn.41 nn.42 nn.43 nn.44 Relay nn.45 nn.46 nn.47	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 2F	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D LightSync 2E Photocell 1	In 1 LS In 1 PC In 1 PC In 1 In 1 LS In 1 LS In 1 PC In 1	In 2 LS In 2 PC In 2 PC In 2 In 2 LS In 2 LS In 2 LS In 2 PC In 2	In 3 LS In 3 PC In 3 PC In 3 In 3 LS In 3 LS In 3 PC In 3	In 4 LS In 4 PC In 4 PC In 4 PC In 4 LS In 4 LS In 4 PC In 4	In 5 LS In 5 PC In 5 PC In 5 In 5 LS In 5 LS In 5 PC In 5	In 6 LS In 6 PC In 6 PC In 6 In 6 LS In 6 LS In 6 PC In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 In 7 OS 1 OS 3 PC In 7	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8	Dim Node 0B Dim Node 0C	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03	RC Dim 1 Dim 2 Dim 3 Dim 4 Dim 4 Dim 2 Dim 2 Dim 3 Dim 4
RC Node 0C	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4	Relay nn.41 nn.42 nn.43 nn.44 Relay nn.45 nn.45 nn.46 nn.47 nn.48	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D LightSync 2E Photocell 1 Photocell 2	In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC In 1 PC In 1	In 2 LS In 2 PC In 2 PC In 2 In 2 LS In 2 LS In 2 PC In 2 PC In 2	In 3 LS in 3 LS in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in 3 PC in 3	In 4 LS In 4 PC In 4 PC In 4 In 4 LS In 4 LS In 4 PC In 4 PC In 4	In 5 LS In 5 PC In 5 PC In 5 In 5 LS In 5 LS In 5 PC In 5 PC In 5	In 6 LS In 6 PC In 6 PC In 6 In 6 LS In 6 LS In 6 PC In 6 PC In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8	Dim Node 0B Dim Node 0C	Output           nn.0B.01           nn.0B.02           nn.0B.03           nn.0B.04           Output           nn.0C.01           nn.0C.02           nn.0C.03           nn.0C.04	RC Dim 1 Dim 2 Dim 3 Dim 4 Dim 1 Dim 2 Dim 3 Dim 3 Dim 4
0B RC Node 0C	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4	Relay nn.41 nn.42 nn.43 nn.44 Relay nn.45 nn.45 nn.45 nn.45 nn.46 nn.47 nn.48	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 LightSync 2D LightSync 2E Photocell 1 Photocell 2	In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 LS In 1 PC In 1 PC In 1	In 2 LS In 2 PC In 2 PC In 2 IN 2 LS In 2 LS In 2 PC In 2 PC In 2	In 3 LS In 3 PC In 3 PC In 3 IN 3 LS In 3 LS In 3 PC In 3 PC In 3	In 4 LS In 4 PC In 4 PC In 4 PC In 4 LS In 4 LS In 4 PC In 4 PC In 4	In 5 LS In 5 PC In 5 PC In 5 IN 5 LS In 5 LS In 5 PC In 5 PC In 5	In 6 LS In 6 PC In 6 PC In 6 In 6 LS In 6 PC In 6 PC In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8	Dim Node 0B Dim Node 0C	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04	RC Dim 1 Dim 2 Dim 3 Dim 4 <b>RC</b> Dim 1 Dim 2 Dim 3 Dim 4
RC Node 0C RC Node	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func	Relay nn.41 nn.42 nn.43 nn.44 Relay nn.45 nn.46 nn.47 nn.48 Relay	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D Photocell 1 Photocell 2 Local Port	In 1 LS In 1 PC In 1 PC In 1 IS IN 1 LS IN 1 LS IN 1 PC IN 1 PC IN 1 PC IN 1	In 2 LS In 2 PC In 2 PC In 2 IN 2 LS In 2 PC In 2 PC In 2 PC In 2	In 3 LS In 3 PC In 3 PC In 3 PC In 3 LS In 3 LS In 3 PC In 3 PC In 3	In 4 LS In 4 PC In 4 PC In 4 IN 4 LS In 4 LS In 4 PC In 4 PC In 4	In 5 LS In 5 PC In 5 PC In 5 LS In 5 LS In 5 PC In 5 PC In 5	In 6 LS In 6 PC In 6 PC In 6 In 6 LS In 6 PC In 6 PC In 6 PC In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8	Dim Node 0B Dim Node 0C Dim Node	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3 Dim 4 RC RC
RC Node 0C RC Node 0D	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1	Relay           nn.41           nn.42           nn.43           nn.44           Relay           nn.45           nn.46           nn.47           nn.48           Relay           nn.48	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2E Photocell 1 Photocell 2 Local Port LightSync 31	In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 PC In 1 PC In 1 PC In 1 PC In 1 IS In 1 LS In 1	In 2 LS In 2 PC In 2 PC In 2 ILS In 2 LS In 2 LS In 2 PC IN	In 3 LS In 3 PC In 3 PC In 3 ILS In 3 LS In 3 PC In 3 PC In 3 PC In 3 PC In 3 PC In 3 PC In 3	In 4 LS In 4 PC In 4 PC In 4 PC In 4 LS In 4 PC IN	In 5 LS In 5 PC In 5 PC In 5 LS In 5 LS In 5 PC IN	In 6 LS In 6 PC In 6 PC In 6 LS In 6 LS In 6 PC In 6 PC In 6 In 6	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 PC In 7	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 PC In 8	Dim Node 0B Dim Node 0C Dim Node 0D	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0C.04	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 1 Dim 2
RC Node 0C RC Node 0D	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 1 Relay 1 Relay 2 Relay 1 Relay 2 Relay 2 Relay 3 Relay 3 Relay 3 Relay 3 Relay 3 Relay 4 Relay 3 Relay 4 Relay 3 Relay 4 Relay	Relay nn.41 nn.42 nn.43 nn.44 Relay nn.45 nn.46 nn.47 nn.48 Relay nn.49 nn.49	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 X LS Node 31 32 22	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D Uhotocell 1 Photocell 2 Local Port LightSync 31 LightSync 32	In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC IN	In 2 LS In 2 PC In 2 PC In 2 PC In 2 LS In 2 LS In 2 PC IN	In 3 LS In 3 PC In 3 PC In 3 ILS In 3 LS In 3 PC IN	In 4 LS In 4 PC In 4 PC In 4 PC In 4 LS In 4 PC IN	In 5 LS In 5 LS In 5 PC In 5 PC In 5 LS In 5 PC In 5 PC In 5 PC In 5 PC In 5 LS In 5 LS In 5 LS In 5 PC IN	In 6 LS In 6 PC In 6 PC In 6 LS In 6 PC IN 6	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 1 OS 1 OS 3	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8	Dim Node 0B Dim Node 0C Dim Node 0D	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0C.04	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 2 Oi 2
RC Node 0C RC Node 0D	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 1 Relay 2 Relay 2 Relay 2 Relay 2 Relay 3 Relay 2 Relay 3 Relay 2 Relay 3 Relay 2 Relay 3 Relay 4 Relay 2 Relay 3 Relay 4 Relay 2 Relay 3 Relay 4 Relay 2 Relay 3 Relay 4 Relay 4 Relay 4 Relay 4 Relay 4 Relay 3 Relay 4 Relay 4 Relay 3 Relay 4 Relay	Relay nn.41 nn.42 nn.43 nn.44 Relay nn.45 nn.46 nn.47 nn.48 Relay nn.49 nn.50 nn.50 nn.51 nn.51	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 24	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2E Photocell 1 Photocell 2 Local Port LightSync 31 LightSync 32 Photocell 1 Dibatocell 2	In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC IN	In 2 LS in 2 PC in 2 PC in 2 PC in 2 LS in 2 LS in 2 PC in	In 3 LS in 3 PC in 3 PC in 3 PC in 3 LS in 3 PC in	In 4 LS in 4 PC in 4 PC in 4 PC in 4 LS in 4 LS in 4 PC	In 5 LS In 5 LS In 5 PC In 5 PC In 5 LS In 5 LS In 5 PC IN	In 6 LS In 6 PC In 6 PC In 6 IS In 6 LS In 6 PC In 6 PC In 6 PC In 6 IS In 6 LS In 6 LS In 6 LS In 6 DC In 6 PC IN 6 P	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 PC IN	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 OS 2 OS 4 PC In 8 PC IN 8 P	Dim Node 0B Dim Node 0C Dim Node 0D	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0C.04 Nn.0D.01 nn.0D.01 nn.0D.02 nn.0D.03	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 2 Dim 3 Dim 4
RC Node 0C RC Node 0D	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 1 Relay 2 Relay 3 Relay 3	Relay nn.41 nn.42 nn.43 nn.44 <b>Relay</b> nn.46 nn.46 nn.47 nn.48 <b>Relay</b> nn.49 nn.50 nn.51 nn.52	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2E Photocell 1 Photocell 2 Local Port LightSync 31 LightSync 32 Photocell 1 Photocell 2	In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC IN	In 2 LS in 2 PC in 2 PC in 2 PC in 2 LS in 2 LS in 2 PC	In 3 LS in 3 PC in 3 PC in 3 PC in 3 LS in 3 PC in	In 4 LS in 4 PC in 4 PC in 4 PC in 4 LS in 4 LS in 4 PC in 4 P	In 5 LS in 5 PC in 5 PC in 5 LS in 5 LS in 5 LS in 5 PC in	In 6 LS In 6 PC In 6 PC In 6 IS In 6 LS In 6 PC	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 1 OS 3 PC In 7 OS 1 OS 1 OS 3 PC In 7 PC IN 7	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8	Dim Node 0B Dim Node 0C Dim Node 0D	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0C.04 nn.0D.04 nn.0D.01 nn.0D.03 nn.0D.04	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3 Dim 2 Dim 3 Dim 3
RC Node 0D RC Node	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 1 Relay 2 Relay 3 Relay 4 Relay 2	Relay           nn.41           nn.42           nn.43           nn.44           Relay           nn.46           nn.46           nn.47           nn.48           Relay           nn.50           nn.51           nn.52           Relay	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D LightSync 2E Photocell 1 Photocell 2 Local Port LightSync 32 Photocell 1 Photocell 2 Photocell 1 Photocell 2	In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC IN	In 2 LS in 2 PC in 2 PC in 2 PC in 2 LS in 2 PC in	In 3 LS in 3 PC in 3 PC in 3 PC in 3 LS in 3 PC in	In 4 LS in 4 PC in 4 PC in 4 PC in 4 LS in 4 LS in 4 PC	In 5 LS in 5 PC in 5 PC in 5 LS in 5 LS in 5 LS in 5 PC in	In 6 LS In 6 PC In 6 PC In 6 LS In 6 LS In 6 PC	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC IN 7 PC IN 7 OS 1 OS 3 PC IN 7 PC IN	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 PC In 8	Dim Node 0B 0C 0C Dim Node 0D	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0D.04 nn.0D.01 nn.0D.03 nn.0D.04 Output	RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 3           Dim 4
RC Node 0C RC Node 0D RC Node 0E	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 Relay 4 Relay 1 Relay 2 Relay 3 Relay 4	Relay nn.41 nn.42 nn.43 nn.44 <b>Relay</b> nn.45 nn.46 nn.47 nn.48 <b>Relay</b> nn.50 nn.51 nn.52 <b>Relay</b>	LS Node 29 2A 2B 2C LS Node 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2E Photocell 1 Photocell 2 Local Port LightSync 31 LightSync 32 Photocell 1 Photocell 2 Local Port LightSync 32 Photocell 1 Photocell 2	In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 PC In 1	In 2 LS in 2 LS in 2 PC in 2 PC in 2 In 2 LS in 2 PC in 2 LS in 2 PC in 2	In 3 LS in 3 LS in 3 PC in 3 PC in 3 LS in 3 PC in 3 PC in 3 PC in 3 PC in 3 PC in 3 PC in 3 LS in 3 PC in 3 LS in 3 PC in 3 LS in 3 PC in 4 PC in	In 4 LS in 4 PC in 4 PC in 4 PC in 4 LS in 4 PC in 4 LS in 4 PC in	In 5 LS in 5 PC in 5 PC in 5 LS in 5 LS in 5 PC in 5 LS in 5 PC in	In 6 LS In 6 PC In 6 PC In 6 LS In 6 LS In 6 PC In 6 PC In 6 PC In 6 LS IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC IN 7 OS 1 OS 3 PC IN 7 PC IN 7 OS 1 OS 3 PC IN 7 OS 1 OS 1	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC	Dim Node OB Dim Node OC Dim Node OD Dim Node OD Dim Node	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0D.01 nn.0D.01 nn.0D.01 nn.0D.03 nn.0D.04 Output nn.0E.01 output	RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 4
RC Node 0C RC Node 0D RC Node 0E	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 Relay 1 Relay 2 Relay 1 Relay 2 Relay 3 Relay 4	Relay nn.41 nn.42 nn.43 nn.44 <b>Relay</b> nn.45 nn.46 nn.47 nn.48 <b>Relay</b> nn.50 nn.51 nn.52 <b>Relay</b> nn.53 nn.54 an.54	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 27	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D Photocell 1 Photocell 2 Local Port LightSync 31 LightSync 32 Photocell 1 Photocell 2 Local Port LightSync 35 LightSync 35 LightSync 36 Photocell 1	In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1 LS In 1 LS In 1 LS In 1 PC IN	In 2 LS in 2 LS in 2 PC in	In 3 LS in 3 LS in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in 3 PC in 3 PC in 3 PC in 3 PC in 3 LS in 3 LS in 3 LS in 3 LS in 3 PC in 4 PC in	In 4 LS in 4 PC in 4 PC in 4 PC in 4 LS in 4 PC in 4 LS in 4 LS in 4 LS in 4 LS in 4 LS in 4 PC in 4	In 5 LS in 5 PC in 5 LS in 5 LS in 5 LS in 5 LS in 5 LS in 5 LS in 5 PC in	In 6 LS In 6 PC In 6 PC In 6 LS In 6 PC In 6 PC In 6 PC In 6 PC In 6 PC In 6 PC In 6 LS IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC IN 7 PC	In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC IN 8 P	Dim Node 0B 0C 0C Dim Node 0D Dim Node 0E	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0D.01 nn.0D.01 nn.0D.03 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0E.01 nn.0E.02	RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 3           Dim 4           Dim 3           Dim 4           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4
RC Node 0C RC Node 0D RC Node 0E	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 Relay 1 Relay 2 Relay 3 Relay 4	Relay nn.41 nn.42 nn.43 nn.44 <b>Relay</b> nn.45 nn.46 nn.47 nn.48 <b>Relay</b> nn.49 nn.50 nn.51 nn.52 <b>Relay</b> nn.53 nn.54 nn.55	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 37 38	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D Photocell 1 Photocell 1 Photocell 2 Local Port LightSync 32 Photocell 1 Photocell 1 Photocell 2 Local Port LightSync 36 Photocell 1 Photocell 2	In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1 LS In 1 LS In 1 PC IN	In 2 LS in 2 LS in 2 PC in	In 3 LS in 3 LS in 3 PC in 3 LS in 3 LS in 3 LS in 3 LS in 3 PC in	In 4 LS in 4 PC in 4 PC in 4 PC in 4 LS in 4 PC in 4 LS in 4 LS in 4 LS in 4 LS in 4 LS in 4 PC in	In 5 LS in 5 PC in 5 LS in 5 LS in 5 LS in 5 LS in 5 LS in 5 LS in 5 PC in	In 6 LS In 6 PC In 6 PC In 6 LS In 6 PC In 6 PC In 6 PC In 6 PC In 6 PC In 6 PC In 6 LS In 6 LS In 6 LS In 6 LS In 6 PC IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC IN	In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC IN 9 PC IN 9 P	Dim Node 0B Dim Node 0C Dim Node 0D Dim Node 0D Dim Node	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0D.01 nn.0D.01 nn.0D.01 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0E.01 nn.0E.04	RC           Dim 1           Dim 2           Dim 3           Dim 4           Dim 3           Dim 3           Dim 4           Dim 3           Dim 4           Dim 3           Dim 4           Dim 2           Dim 1           Dim 2           Dim 3           Dim 4
RC Node 0C RC Node 0D RC Node 0E	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func	Relay nn.41 nn.42 nn.43 nn.44 <b>Relay</b> nn.45 nn.46 nn.47 nn.48 <b>Relay</b> nn.50 nn.51 nn.52 <b>Relay</b> nn.53 nn.54 nn.55 nn.56	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 37 38	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D Photocell 1 Photocell 1 Photocell 2 Local Port LightSync 31 LightSync 32 Photocell 1 Photocell 2 Local Port LightSync 36 Photocell 1 Photocell 1 Photocell 2	In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1 LS In 1 LS In 1 LS In 1 PC IN	In 2 LS in 2 LS in 2 PC i	In 3 LS in 3 LS in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in 3 PC in 3 PC in 3 PC in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in	In 4 LS in 4 PC in 4 PC in 4 PC in 4 LS in 4 PC in 4 PC in 4 PC in 4 PC in 4 PC in 4 PC in 4 LS in 4 PC in	In 5 LS in 5 PC in 5 LS in 5 LS in 5 LS in 5 LS in 5 LS in 5 LS in 5 PC in	In 6 LS In 6 PC In 6 PC In 6 LS In 6 PC In 6 LS IN 6 PC IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 DC In 7 OS 1 OS 3 PC In 7 DC IN	In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 OS 2 OS 4 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC IN 9 PC	Dim Node 0B Dim Node 0C Dim Node 0D Dim Node 0D Dim Node 0D Dim Node 0E	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0D.01 nn.0D.01 nn.0D.02 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0E.01 nn.0E.03 nn.0E.04 Output	RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 3           Dim 4           Dim 3           Dim 4           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4
RC Node 0D RC Node 0D RC Node 0E RC Node	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4	Relay nn.41 nn.42 nn.43 nn.44 <b>Relay</b> nn.45 nn.46 nn.47 nn.48 <b>Relay</b> nn.50 nn.51 nn.52 <b>Relay</b> nn.53 nn.54 nn.55 nn.56 <b>Relay</b>	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 37 38 LS Node	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 Local Port LightSync 2D Photocell 1 Photocell 1 Photocell 2 Local Port LightSync 32 Photocell 1 Photocell 2 Local Port LightSync 35 LightSync 36 Photocell 1 Photocell 1 Photocell 2	In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1 LS In 1 LS In 1 LS In 1 LS In 1 PC IN	In 2 LS in 2 LS in 2 PC in	In 3 LS in 3 LS in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in	In 4 LS in 4 PC in 4 LS in 4 PC in 4 LS in 4 PC in	In 5 LS in 5 PC in 5 LS in 5 PC in	In 6 LS In 6 PC In 6 PC In 6 PC In 6 LS In 6 PC In 6 PC In 6 PC In 6 PC In 6 LS In 6 LS In 6 LS In 6 LS In 6 LS In 6 LS In 6 PC In 6 PC In 6 IN 6 PC In	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC IN 7 PC IN 7 OS 1 OS 3 PC IN 7 PC IN 7 OS 1 OS 3 PC IN 7 PC IN	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC	Dim Node 0B Dim Node 0C Dim Node 0E Dim Node	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.03 nn.0C.04 Output nn.0D.01 nn.0D.01 nn.0D.01 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0E.01 nn.0E.03 nn.0E.04	RC           Dim 1           Dim 2           Dim 3           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4
RC Node 0D RC Node 0D RC Node 0E RC Node 0F	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 Relay 2 Relay 3 Relay 4 Relay 2 Relay 3 Relay 4	Relay           nn.41           nn.42           nn.43           nn.44           Relay           nn.45           nn.46           nn.47           nn.48           Relay           nn.45           nn.46           nn.47           nn.48           Relay           nn.50           nn.51           nn.52           Relay           nn.51           nn.52           Relay           nn.53           nn.54           nn.55           nn.56           Relay           nn.56	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 37 38 LS Node 39 2A	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 LightSync 2D LightSync 2D Photocell 1 Photocell 1 Photocell 2 LightSync 31 LightSync 32 Photocell 1 Photocell 2 Local Port LightSync 35 LightSync 36 Photocell 1 Photocell 1 Photocell 2 Local Port LightSync 36 Photocell 1 Photocell 2	In 1 LS In 1 PC In 1 PC In 1 PC In 1 LS In 1 PC In 1 PC In 1 PC In 1 PC In 1 LS In 1 LS In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS IN 1	In 2 LS in 2 LS in 2 PC in	In 3 LS in 3 LS in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in 3 LS in 3 LS in 3 LS in 3 PC in	In 4 LS in 4 PC in 4 LS in 4 PC in 4 LS in 4 PC in 4 LS in 4 PC in 4 LS in 4 PC in	In 5 LS in 5 PC in 5 LS in 5 LS in 5 LS in 5 LS in 5 LS in 5 PC in 5 PC in 5 LS in	In 6 LS In 6 PC In 6 PC In 6 PC In 6 LS In 6 PC In 6 PC In 6 PC In 6 PC In 6 LS 10	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC IN 7 PC IN 7 OS 1 OS 3 PC IN 7 OS 3 PC IN 7 PC IN 7 OS 3 PC IN 7 PC IN 7	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC IN 8 PC IN 8 P	Dim Node 0B Dim Node 0C Dim Node 0D Dim Node 0D Dim Node 0E 0E Dim Node	Output nn.0B.01 nn.0B.02 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.03 nn.0C.04 Output nn.0D.01 nn.0D.01 nn.0D.02 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0E.02 nn.0E.03 nn.0E.04	RC           Dim 1           Dim 2           Dim 3           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 3           Dim 4
RC Node 0D RC Node 0D RC Node 0E RC Node	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 Relay 3 Relay 4 Relay 3 Relay 4 Relay 1 Relay 3 Relay 4 Relay 1 Relay 3 Relay 4 Relay 1 Relay 3 Relay 4 Relay 1 Relay 3 Relay 4 Relay 4 Relay 3 Relay 4 Relay 4 Relay 3 Relay 4 Relay	Relay           nn.41           nn.42           nn.43           nn.43           nn.44           Relay           nn.45           nn.46           nn.47           nn.48           Relay           nn.49           nn.51           nn.52           Relay           nn.51           nn.52           Relay           nn.51           nn.52           Relay           nn.53           nn.54           nn.55           nn.56           Relay           nn.57           nn.57           nn.58	LS Node 29 2A 2B 2C 2D 2E 2F 30 2E 2F 30 2E 2F 30 2E 33 34 LS Node 35 36 37 38 LS Node 39 3A 38	Local Port LightSync 2A Photocell 1 Photocell 2 LightSync 2D LightSync 2D LightSync 2D Photocell 1 Photocell 2 LightSync 31 LightSync 31 Photocell 2 Photocell 1 Photocell 2 Local Port LightSync 35 LightSync 36 Photocell 1 Photocell 1 Photocell 2 Local Port LightSync 39 LightSync 39 LightSync 39 Debtocell 4	In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 PC In 1 LS In 1 PC In 1 LS In 1 LS In 1 PC In 1 LS In 1 PC In 1 LS In 1 LS In 1 PC In 1 LS In 1 PC In 1 LS In 1 PC In 1 PC In 1 LS IN 1 PC In 1 PC In 1 LS IN 1 PC IN	In 2 LS In 2 LS In 2 PC In 2 PC In 2 LS In 2 PC In 2 IS In 2 PC IN	In 3 LS in 3 LS in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in 3 LS in 3 PC in 3 LS in 3 PC in	In 4 LS In 4 LS In 4 PC In 4 PC In 4 LS In 4 PC In 4 PC In 4 PC In 4 PC In 4 PC In 4 LS In 4 PC In 4 PC In 4 LS IN 4 PC IN	In 5 LS In 5 LS In 5 PC In 5 PC In 5 LS In 5 PC IN	In 6 LS In 6 PC In 6 PC In 6 PC In 6 LS In 6 PC In 6 LS In 6 LS In 6 LS In 6 LS In 6 PC IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 1 OS 1 OS 1 OS 1 OS 3 PC In 7 OS 1 OS 1	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC IN 9 PC IN 8 PC IN 9 PC IN 8 PC IN 9 PC IN 8 PC IN 9 PC IN 9 P	Dim Node 0B 0C 0C 0C 0D 0D 0D 0D 0D 0D 0D 0E 0E	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0D.01 nn.0D.01 nn.0D.03 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0E.01 nn.0E.01 nn.0F.01 nn.0F.03	RC           Dim 1           Dim 2           Dim 3           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4
RC Node 0D RC Node 0D RC Node 0E RC Node	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4	Relay           nn.41           nn.42           nn.43           nn.43           nn.44           Relay           nn.45           nn.46           nn.47           nn.48           Relay           nn.49           nn.50           nn.51           nn.52           Relay           nn.51           nn.52           Relay           nn.51           nn.52           Relay           nn.51           nn.52           Relay           nn.53           nn.54           nn.55           nn.56           Relay           nn.57           nn.58           nn.59           nn.59	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 37 38 LS Node 39 3A 3B 3C	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 LightSync 2D LightSync 2D LightSync 2E Photocell 1 Photocell 2 Local Port LightSync 31 LightSync 32 Photocell 2 Local Port LightSync 35 LightSync 36 Photocell 1 Photocell 2 Local Port LightSync 3A Photocell 1 Photocell 2	In 1           LS In 1           LS In 1           PC In 1           PC In 1           LS In 1           PC In 1           LS In 1           PC In 1           LS In 1           PC In 1           In 1           LS In 1           LS In 1           PC In 1           PC In 1           LS In 1           PC In 1           PC In 1           LS In 1           PC In 1	In 2 LS In 2 LS In 2 PC In 2 PC In 2 LS In 2 PC IN	In 3 LS in 3 PC in 3 PC in 3 PC in 3 LS in 3 PC in	In 4 LS In 4 LS In 4 PC In 4 PC In 4 LS In 4 PC IN	In 5 LS In 5 LS In 5 PC In 5 PC In 5 LS In 5 LS In 5 PC In 5 PC In 5 PC In 5 LS In 5 PC In 5 PC In 5 PC In 5 LS In 5 PC In 5 LS In 5 PC In 5 LS In 5 PC IN	In 6 LS In 6 PC In 6 PC In 6 PC In 6 LS In 6 PC IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 1 OS 3 PC In 7 OS 1 OS 1 OS 3 PC In 7 OS 1 OS 1 OS 1 OS 1 OS 1 OS 3 PC In 7 OS 1 OS	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 OS 2 OS 4 PC In 8 OS 2 OS 4 PC In 8 PC IN	Dim Node 0B Dim Node 0C Dim Node 0D Dim Node 0D Dim Node 0E 0E 0F 0F	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0C.04 Output nn.0D.01 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0E.01 nn.0E.04 Output nn.0F.01 nn.0F.02 nn.0F.04	RC           Dim 1           Dim 2           Dim 3           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4
RC Node 0D RC Node 0D RC Node 0E RC Node	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func	Relay           nn.41           nn.42           nn.43           nn.43           nn.44           Relay           nn.45           nn.46           nn.47           nn.48           Relay           nn.49           nn.50           nn.51           nn.52           Relay           nn.53           nn.54           nn.55           nn.56           Relay           nn.57           nn.58           nn.59           nn.69	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 37 38 LS Node 39 3A 3B 3C	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 LightSync 2D LightSync 2D LightSync 2E Photocell 1 Photocell 2 Local Port LightSync 31 Photocell 2 Local Port LightSync 35 LightSync 36 Photocell 1 Photocell 2 Local Port LightSync 30 Photocell 1 Photocell 2 Local Port LightSync 3A Photocell 1 Photocell 1 Photocell 1 Photocell 1 Photocell 1 Photocell 1 Photocell 1 Photocell 1	In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 PC In 1 LS In 1 PC In 1 PC In 1 LS In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 PC In 1 PC In 1 LS In 1 PC In 1 PC In 1 LS IN 1 LS IN 1 LS IN 1 PC IN 1 LS IN	In 2 LS In 2 LS In 2 PC In 2 PC In 2 LS In 2 PC In 2 IS In 2 LS In 2 PC IN	In 3 LS in 3 PC in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in	In 4 LS In 4 PC In 4 PC In 4 PC In 4 LS In 4 PC IN	In 5 LS In 5 LS In 5 PC In 5 PC In 5 LS In 5 LS In 5 PC In 5 PC In 5 LS In 5 LS In 5 PC IN	In 6 LS In 6 PC In 6 PC In 6 PC In 6 LS In 6 PC IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 1 OS 3 PC In 7 OS 1 OS 2 PC In 7 DC In 7 OS 1 OS 2 PC In 7 OS 1 OS 2 PC In 7 OS 1 OS 2 PC In 7 DC In 7 OS 1 OS 2 PC In 7 DC In 7 DC In 7 DC In 7 PC In 7 DC IN 7 PC IN	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC IN	Dim Node 0B 0C 0C 0C 0D 0D 0D 0D 0D 0D 0D 0E 0E 0F	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0C.04 Output nn.0D.01 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0E.01 nn.0E.01 nn.0E.01 nn.0E.03 nn.0E.04 Output nn.0F.01 nn.0F.01 nn.0F.03 nn.0F.04 Output on.0F.03 nn.0F.04 Output	RC           Dim 1           Dim 2           Dim 3           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4
RC Node 0D RC Node 0D RC Node 0E RC Node 0F	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 RC Func Relay 4 RC Func Relay 4 RC Func Relay 4 RC Func Relay 4 RC Func	Relay           nn.41           nn.42           nn.43           nn.43           nn.44           Relay           nn.45           nn.46           nn.47           nn.48           Relay           nn.49           nn.50           nn.51           nn.52           Relay           nn.51           nn.52           nn.52           nn.55           nn.56           nn.57           nn.58           nn.59           nn.60           Relay	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 37 38 LS Node 39 3A 3B 3C LS Node	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 LightSync 2D LightSync 2D LightSync 2E Photocell 1 Photocell 2 LightSync 31 LightSync 32 Photocell 1 Photocell 2 Local Port LightSync 36 Photocell 1 Photocell 2 Local Port LightSync 30 Photocell 1 Photocell 2 Local Port LightSync 3A Photocell 1 Photocell 1 Photocell 2 Local Port LightSync 3A Photocell 1 Photocell 1 Photocell 2	In 1 LS In 1 LS In 1 PC In 1 PC In 1 LS In 1 PC In 1 LS In 1 PC In 1 LS IN 1 I LS	In 2 LS In 2 LS In 2 PC In 2 PC In 2 LS In 2 PC IN	In 3 LS in 3 LS in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in	In 4 LS In 4 LS In 4 PC In 4 PC In 4 LS In 4 PC IN	In 5 LS In 5 LS In 5 PC In 5 PC In 5 LS IN	In 6 LS In 6 PC In 6 PC In 6 PC In 6 LS In 6 PC IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC IN 7 OS 1 OS 1 OS 3 PC IN 7 OS 1 OS 1 OS 3 PC IN 7 OS 1 OS 3 PC IN 7 OS 1 OS 3 PC IN 7 OS 1 OS 1 OS 3 PC IN 7 OS 1 OS 3 PC IN 7 PC IN 7 OS 1 OS 3 PC IN 7 PC IN 7 OS 1 OS 3 PC IN 7 PC IN	In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC In 8 PC In 8 PC In 8 PC In 8 PC In 8 PC In 8 OS 2 OS 4 PC In 8 PC IN 8	Dim Node 0B 0C 0C 0C 0D 0D 0D 0D 0D 0E 0E 0F 0F	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0C.04 Output nn.0D.01 nn.0D.02 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0	RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 3           Dim 4           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 1           Dim 2           Dim 3           Dim 4           RC           Dim 3           Dim 4
RC Node 0D RC Node 0D RC Node 0E RC Node 0F	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 RC Func Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 Relay 3 Relay 4 RC Func Relay 1 Relay 3 Relay 4 RC Func	Relay           nn.41           nn.42           nn.43           nn.43           nn.44           nn.45           nn.45           nn.46           nn.47           nn.48           Relay           nn.49           nn.50           nn.51           nn.52           Relay           nn.51           nn.52           nn.52           nn.52           nn.54           nn.55           nn.56           Relay           nn.57           nn.58           nn.57           nn.58           nn.59           nn.60           Relay	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 37 38 LS Node 39 3A 3B 3C LS Node	Local Port LightSync 29 LightSync 2A Photocell 1 Photocell 2 LightSync 2D LightSync 2D LightSync 2D Photocell 1 Photocell 2 LightSync 32 Photocell 1 Photocell 2 LightSync 36 Photocell 1 Photocell 2 LightSync 36 Photocell 1 Photocell 2 Local Port LightSync 39 LightSync 34 Photocell 1 Photocell 2 Local Port LightSync 34 Photocell 1 Photocell 2	In 1           LS in 1           LS in 1           PC in 1           PC in 1           LS in 1           LS in 1           LS in 1           PC in 1           PC in 1           LS in 1           PC in 1           IS in 1           LS in 1	In 2 LS In 2 LS In 2 PC In 2 PC In 2 PC In 2 LS In 2 PC IN	In 3 LS in 3 LS in 3 PC in 3 PC in 3 LS in 3 LS in 3 PC in	In 4           LS in 4           LS in 4           PC in 4           PC in 4           LS in 4           PC in 4           LS in 4	In 5           LS in 5           LS in 5           PC in 5           PC in 5           LS in 5	In 6 LS In 6 PC In 6 PC In 6 PC In 6 LS In 6 PC In 6 LS IN 7 LS IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 In 7 OS 1 OS 3 PC In 7 In 7 OS 1 OS 3 PC In 7 OS 3 OS 3 PC IN 7 OS 3 OS 3	In 8           OS 2           OS 4           PC In 8           OS 2           OS 4           PC In 8           OS 4	Dim Node 0B 0C 0C 0C 0D 0D 0D 0D 0E 0E 0E 0E 0E 0E 0E 0E 0E	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0C.04 Output nn.0D.01 nn.0D.01 nn.0D.04 Output nn.0E.01 nn.0	RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3 Dim 4 Dim 2 Dim 3 Dim 4 Dim 4 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3 Dim 4 RC Dim 1 Dim 2 Dim 3 Dim 4 Dim 3 Dim 4 Dim 4 Dim 3 Dim 4 Dim 4 Dim 3 Dim 4 Dim 1 Dim 2 Dim 3 Dim 4 Dim 3 Dim 4 Dim 1 Dim 2 Dim 3 Dim 4 Dim 1 Dim 2 Dim 3 Dim 4 Dim 4 Dim 3 Dim 4 Dim 3 Dim 4 Dim 3 Dim 4 Dim
RC Node 0D RC Node 0D RC Node 0F RC Node 0F	RC Func Relay 1 Relay 2 Relay 3 Relay 4 RC Func Relay 2 Relay 3 Relay 4 RC Func Relay 2 Relay 3 Relay 4 RC Func Relay 2 Relay 3 Relay 4 Relay 2 Relay 3 Relay 4 RC Func Relay 3 Relay 4 Relay	Relay           nn.41           nn.42           nn.43           nn.43           nn.44           Relay           nn.45           nn.46           nn.47           nn.48           Relay           nn.49           nn.50           nn.51           nn.52           Relay           nn.51           nn.52           Relay           nn.51           nn.52           Relay           nn.51           nn.52           nn.53           nn.54           nn.55           nn.56           nn.57           nn.58           nn.59           nn.60           Relay           nn.61           nn.62	LS Node 29 2A 2B 2C LS Node 2D 2E 2F 30 LS Node 31 32 33 34 LS Node 35 36 37 38 LS Node 39 3A 3B 3C LS Node 3D 3E 3F	Local Port LightSync 29 LightSync 2A Photocell 2 Local Port LightSync 2D LightSync 2E Photocell 1 Photocell 2 Local Port LightSync 32 Photocell 1 Photocell 2 Local Port LightSync 36 Photocell 1 Photocell 2 Local Port LightSync 36 Photocell 1 Photocell 2 Local Port LightSync 39 LightSync 30 LightSync 30 LightSync 30 LightSync 30 LightSync 30 LightSync 30 LightSync 30 LightSync 30 Photocell 1	In 1           LS In 1           LS In 1           PC In 1           PC In 1           LS In 1           LS In 1           PC In 1           LS In 1	In 2 LS In 2 LS In 2 PC IN	In 3 LS in 3 PC in 3 PC in 3 PC in 3 LS in 3 PC in	In 4 LS In 4 LS In 4 PC In 4 PC In 4 LS In 4 PC IN	In 5 LS In 5 LS In 5 PC In 5 PC In 5 LS In 5 LS In 5 PC In 5 PC In 5 PC In 5 PC In 5 PC In 5 PC In 5 LS In 5 PC IN	In 6 LS In 6 PC In 6 PC In 6 PC In 6 LS In 6 PC IN	In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 PC In 7 In 7 OS 1 OS 3 PC In 7 PC In 7 OS 1 OS 3 PC In 7 OS 1 OS 3 OS 3 PC In 7 OS 1 OS 3 PC IN	In 8           OS 2           OS 4           PC In 8           OS 2           OS 4           PC In 8           PC In 8           OS 2           OS 4           PC In 8           PC In 8           OS 2           OS 4           PC In 8           PC In 8	Dim Node 0B 0C 0C 0C 0D 0D 0D 0E 0E 0E 0E 0E 0E 0E 0E	Output nn.0B.01 nn.0B.03 nn.0B.03 nn.0B.04 Output nn.0C.01 nn.0C.02 nn.0C.03 nn.0C.04 Output nn.0C.04 Output nn.0D.01 nn.0D.01 nn.0D.03 nn.0D.04 Output nn.0E.01 nn.0E.02 nn.0E.03 nn.0E.04 Output nn.0F.01 nn.0F.01 nn.0F.01 nn.0F.03 nn.0F.04 Output nn.0F.01 nn.0F.03 nn.0F.04 Output nn.0F.01 nn.0F.03 nn.0F.04 Output nn.0F.01 nn.0F.02 nn.0F.03 nn.0F.04 Output nn.0F.01 nn.0F.02 nn.0F.03 nn.0F.04 Output nn.0F.01 nn.0F.02 nn.0F.03 nn.0F.04 Output nn.0F.01 nn.0F.02 nn.0F.03 nn.0F.04 Output nn.0F.01 nn.0F.02 nn.0F.03 nn.0F.04 Output nn.0F.01 nn.0D.03	RC           Dim 1           Dim 2           Dim 3           Dim 4           Marcelong           Marcelong           Dim 3           Dim 4           Marcelong           Dim 3           Dim 4           Marcelong           Marcelong           Dim 4           Marcelong           Dim 5           Dim 6           Dim 7           Dim 7           Dim 8           Dim 1           Dim 2           Dim 1           Dim 2           Dim 1           Dim 2           Dim 3

LL-2RC, -4RC, -4X Mapping Matrix



## Appendix L



Mapping Matrix Key
Column 1 "RC Node" = Room Controller node address
Column 2 "RC func" = Relay number in Room Controller panel
Column 3 "Relay" = Relay number used in Expansion Controller for programming the relays
Column 4 "LS Node" = LightSync node numbers used at this address
Column 5 "Local Port" = Address for programming the 2 local LightSync devices, and 2 onboard LightSync photocell controllers
Column 6 "In 1" = LightSync input 1, and photocell input 1 for the device in that row
Column 7 "In 2" = LightSync input 2, and photocell input 2 for the device in that row
Column 8 "In 3" = LightSync input 3, and photocell input 3 for the device in that row
Column 9 "In 4" = LightSync input 4, and photocell input 4 for the device in that row
Column 10 "In 5" = LightSync input 5, and photocell input 5 for the device in that row
Column 11 "In 6" = LightSync input 6, and photocell input 6 for the device in that row
Column 12 "In 7" = Onboard hardwired input (Occupancy Sensor Input) 1, 3, and photocell input 7 for the device in that row
Column 13 "In 8" = Onboard hardwired input (Occupancy Sensor Input) 2, 4, and photocell input 8 for the device in that row
Column 14 "Dim Node" = The dimmer node numbers used at this address
Column 15 "Output" = The dimmer address for each output with nn = node number of the Expansion Controller connected to

Column 16 "RC" = The Room Controller dimming output number

#### Programming

Relays in these remote panels are programmed as if they were installed in the panel.

LightLEEDer-2RC and -4RC panels have LightSync device addresses built into each unit for 2 - 6 button LightSync push button switches (these addresses include the hardwire occupancy sensor inputs), 2 LightSync photocells, and 1 LightSync dimmer. Refer to the mapping matrix to determine the device addresses used in each remote panel address.

#### Notes:

- Even if the LightSync devices in the Room Controllers are not used, the addresses cannot be used for other external devices on the local network.
- LightSync devices must be configured in the controller as if it is an external device.
- Every remote panel uses 4 relay positions, including the LL-2RC.
- The LightLEEDer-4X panels only use the first 3 columns in the mapping matrix.





### LightLEEDer Emergency UL 924 Lighting Control

#### **Important Safeguards:**

When using electrical equipment, basic safety precautions should always be followed including the following:

- Read and follow all safety instructions
- Do not use outdoors
- Do not mount near gas or electric heaters
- Equipment should be mounted in locations and at heights where it will not be subject to tampering by unauthorized personnel
- The use of accessory equipment not recommended by the manufacturer may cause an unsafe condition
- Do not use this equipment for other than its intended use
- If any Emergency Circuits are fed or controlled from this panel, it must be located electrically where fed from a UPS, generator or other guaranteed source of power during emergency and power outage situations

#### Introduction:

The LightLEEDer Emergency UL 924 lighting controller provides emergency bypass operation for ILC's R40 relays. The LightLEEDer panel will be provided with UL 924 Relay Bypass Output Modules that will override the relays ON when normal power is lost to the panel. An optional Phase Monitoring Module can be added to the panel to monitor two or three phase power, when EM load relays are on more than one power phase of the emergency system. This configuration is used with a UL 1008 transfer switch operated by an emergency system providing back-up power, (See Figure 5).

Combined with the standard LightSync 0-10V dimmer output module, that will revert to full/non-dim level when the module loses power, creating a complete emergency bypass operation of controlled emergency lighting.

This Appendix is intended to add specific detail and instructions related to the emergency operation of the relay panel. All controller programming along with normal power and control wiring in the LightLEEDer Operation Manual shall apply, in addition to the items listed in this Appendix EM section.

Programming options for relay power-up (3.6.3) and relay conditionals (3.6.4) can be used for setting a return to normal power operation sequence, otherwise the R40 relays will remain in the current state as determined by the RBOM at the start of the power outage.





### LightLEEDer UL 924 Emergency Relay Bypass Output Module (RBOM) details:

The RBOM mounts in the same location as a standard Relay Output Module, as shown on lighting controller detail 1.3, and uses the same mounting screws and ribbon connections to the R40 relays.

Normal power must be run to the panel power transformer providing the 24VAC CT connection to the RBOM from the power distribution board.

Note: Do not feed the panel processor or transformer from the emergency power source. Only the load relays controlling emergency lighting are fed from the emergency power source.

The RBOM has an LED status indicator for 24V power to the board, and VIO from the ribbon cable. The same standard 24VAC CT 3-wire power connections are used on both the RBOM and the standard Relay Output Module (ROM).

The installer may use relays on only one side of the enclosure for emergency loads, or the entire panel may be emergency loads, (See submittal documents for panel configuration).

Two rows of four jumpers are provided for selection of the emergency operation of each relay output on the odd or even side of the RBOM. These jumpers allow selection of; Force On, Force Off, and No Control for each relay during a power outage to the panel.

Each RBOM has a "TEST" button for triggering the module into the EM state, and a status LED that flashes when the module is triggered. Auxiliary connectors are provided for an optional external test station momentary closure (J4) and normal power status led (J5)



Figure 1 - Relay Bypass Output Module details





The RBOM module replaces the standard R40 output module used in a LightLEEDer lighting control panel. Typically, these are installed at the factory, but can also be field installed.

If the entire panel is operating emergency powered loads, normal power must be used to power the transformer and LightLEEDer CPU. If the panel controls a combination of normal and emergency loads, the standard layout would have the left side or bottom half of the panel with the emergency load relays. Separation between EM and normal power relays is provided using the steel High Voltage Dividers (HVD) placed between relay sections. Emergency sections are marked with provided labels to designate the EM sections. See Figure 2.



Figure 2 - Emergency UL 924 Lighting controller with RBOM





### **Panel Installation:**

Follow all installation requirements for the LightLEEDer panel listed in the manual. The LightLEEDer panel is configured at the factory for emergency and normal loads, field installation requires landing loads to the relays and making the required connections to the power transformer and PMM.

- 1. Review submittal documents and confirm the relays to be used for emergency control
- 2. Land the emergency circuits at the designated relays
- 3. Verify jumper setting on the RBOM for the EM relays are set to "ON"
- 4. Verify voltage dividers if required
- 5. Land the phase "A" un-switched normal power to the panels transformer
- \* See Figure 3 and PMM information for monitoring all 3 phases of normal power

### **Optional LightSync 0-10V Dimmer Module:**

The Optional LightSync Dimmer Module (LSDM) or (LS-IDM) can be added to an Emergency panel local data line bus CAT-5 connection for remote mounting. This 0-10VDC dimmer control module will revert the dimming output control to a full brightness or 100%-on/non-dim level when local bus power is lost to the dimmer module.

During a normal power outage, the LightLEEDer processor (LL-CPU), being powered by normal power feed, would be off-line, causing any LightSync device on its local bus power to be off. Follow all standard dimmer control module instructions and wiring requirements in Appendix A.

### **Phase Monitoring Module Option Details:**

The Phase Monitoring Module (PMM) can be added to the LightLEEDer Emergency panel for monitoring up to three phases of the normal AC power system. This is used to ensure that when any of the three phases drops, the LightLEEDer emergency relay panel will react as an emergency event. The power from the transformer is run to the PMM, and then to the power distribution card. The PMM will interrupt normal power, with an on board interrupt relay when it senses a loss of any phase.

LED status indicators for all 3 phases, and a test button are provided.

An auxiliary status output relay is provided for signaling others systems. The PMM has connection terminals for the normally open/normally closed auxiliary output, this isolated relay is rated 1 Amp@ 30VDC (See Figure 3).



## Appendix M





Figure 3 - Phase Monitoring Module detail

### **Phase Monitoring Module Configuration and Wiring:**

The LightLEEDer panel provided with optional Phase Monitoring Module will require field wiring the phase "B" and phase "C" un-switched normal power to the PMM.

- 1. Verify the PMM is installed and power from the transformer is connected to "FROM TRX 24VAC CT" terminal.
- 2. The "TO RELAYS" terminal will feed the power distribution card. (See Figure 4)
- 3. Normal un-switched phase "A" power will feed the panel transformer.
- 4. Phase "B" and "C" un-switched normal power will connect to the PMM terminals, along with a normal power neutral.
- 5. Verify the disable jumpers are removed for phase "B" and "C" monitoring operation.
- 6. Switch on the three circuits to be monitored and verify that the A, B, C phase status LED's on the PMM are lit.
- 7. Test operation using the Test button to trigger the PMM.



### Figure 4 - Termination of 24VAC CT wiring to PMM

The Phase Monitoring Module is provided with mounting back plate and barriers for voltage division, along with a monitoring input terminal label for phase B and C connections. When installing the PMM in the panel, it is normally mounted in upper right section taking up relay locations 2 & 4. The PMM can be installed in another area of the panel, but the wiring leads for the 24VAC CT would need to be extended.





### **Testing Emergency operation:**

Test the operation of each RBOM by pressing the test button on the lower left side of module. All relays should fire into the ON state, OFF state, or remain in its current state depending on the selection of the relay action jumpers (See Figure 1).

Testing the entire panel can be done by using the test button on the PMM (See Figure 3).

If a relay does not operate, first test the relay operation using the manual on/off switch at the relay, then using the controller keypad under relay status. If the relay is not switching, you can use a spare relay to test the output or switch the relay control ribbon cable to a confirmed working relay output.

After determining if the relay, relay ribbon cable, or RBOM output point is non-functioning, please contact ILC technical support line (1-800-922-8004) for additional assistance.

### **Code-Required Testing:**

NFPA requires that the testing of emergency lighting equipment be conducted monthly.

ILC recommends following all requirements for monthly testing, and record keeping.

Refer to NFPA section 7.9.3. for details and requirements.



Figure 5 - Power Configuration Example Riser



